

# ANDROID™ OS Security

A brief introduction to the Android  
Operating System and its security

# The ANDROID™ OS

- History
  - Google acquires mobile software startup Android™ in 2005
  - Open Handset Alliance officially starts on November 5<sup>th</sup>, 2007
  - Android™ 1.0 source and SDK released in Fall 2008 (<http://www.android.com/timeline.html>)

# The ANDROID™ OS

- Versions
  - 1.1 February 2009
  - 1.5 (Cupcake) April 2009
  - 1.6 (Donut) September 2009
  - 2.0/2.1 (Éclair) October 2009
  - 2.2 (Froyo) May 2010
  - 3.0 (Gingerbread) Not expected before Q4 2010

# The ANDROID™ OS

- System Architecture
  - Linux Version 2.6
  - Davlik Virtual Machine (VM)
  - Application Framework



<http://developer.android.com/images/system-architecture.jpg>

# The ANDROID™ OS

- Applications
  - Applications are Java
  - Applications are run on Davlik Virtual Machine
  - Development done by Android™ SDK
  - Development is open to all
  - User driven Android™ Market

# ANDROID™ Security

- Security triad applicability
  - Confidentiality
  - Integrity
  - Availability

# ANDROID™ Security

- Android Security
  - Relies on security of its foundations; Linux, Davlik, and Java.
  - Security Goal: “A central design point of the Android security architecture is that no application, by default, has permission to perform any operations that would adversely impact other applications, the operating system, or the user.”



# ANDROID™ Security

- Enforcement strategy
  - Application signing and certification.
  - Linux user name base access restriction
  - Capability permissions

# ANDROID™ Security

- Application Sandboxes
  - All Applications run as their own Linux user.
  - Several Inter-Process Communication methods:
    - Activities
    - Services
    - BroadcastReceiver
    - ContentProvider
    - Intent
  - Applications utilize a capability like model to protect the system and the user.

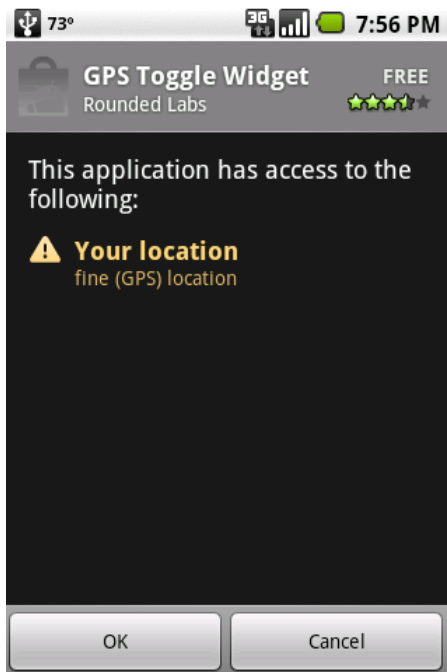
# ANDROID™ Security

- Android™ Capabilities and Permissions
  - Capabilities default to safe state
  - Must be explicitly defined to enable capabilities
  - Permissions are static on install
  - Users have open view of permissions

# ANDROID™ Security

String	ACCESS_COARSE_LOCATION	Allows an application to access coarse (e.g., Cell-ID, WiFi) location
String	ACCESS_FINE_LOCATION	Allows an application to access fine (e.g., GPS) location

<http://developer.android.com/reference/android/Manifest.permission.html>



[http://www.simplehelp.net/images/quick\\_gps/img06.png](http://www.simplehelp.net/images/quick_gps/img06.png)

# ANDROID™ Security

- Security Concerns for developers
  - Protect your application, use least privilege principle.
  - If you expose, mediate IPCs
  - Provide maximum availability
    - Minimize memory footprint
    - Minimize battery usage

# ANDROID™ Security

- Security Concerns for users
  - Do your research
    - Read reviews.
    - Analyze capabilities/permissions before installing.
    - Use Common sense.
    - <http://www.downloadsquad.com/2010/06/28/understanding-the-android-market-security-system/>

# ANDROID™ Security

- Security Analysis
  - Mediation
  - Verifiability
  - Integrity of TCB

# ANDROID™ Security

- Principles of Secure Design
  - Least Privilege
  - Fail Safe Defaults
  - Economy of Mechanism
  - Complete Mediation
  - Defense in depth
  - Open Design
  - Separation of Privilege
  - Least Common Mechanism
  - Psychological Acceptability



# Conclusion

- Secure architecture
- Reliance on trust
- As with all things, use your head.

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