ITCS 4/5145 Parallel Computing Test 1 5:00 pm - 6:15 pm, Wednesday February 17, 2016

Solutions

Name:

Answer questions in space provided below questions. Use additional paper if necessary but make sure your name is on additional sheets. *Clearly show how you obtained your answers*. (*No points for simply writing a numeric answer without showing how you got the answer, even if correct.*) This is a closed book test. Do not refer to any materials except those supplied for the test. Supplied: "Summary of OpenMP 3.0 C/C++ Syntax." and "Basic MPI routines."

Total /40 7 pages

Qu. 1 Answer each of the following briefly:

(a) According to Amdahl's law, what the maximum speed-up of a parallel computation given that 90% of the computation can be divided into parallel parts? What assumption are you making?
 2

Max speedup = 1/f = 1/0.10 = 10 with infinite number of processes.

(b) How can one make five threads do exactly the same code sequence using OpenMP?

```
#pragma omp parallel num_threads(5)
{
... // code
}
```

(c) In the following OpenMP code sequence, which variable or variables must be declared as private variables (in a private clause):

1

```
int x, tid, a[100];
#pragma omp parallel
{
    tid = omp_get_thread_num();
    n = omp_get_num_threads();
    a[tid] = 10*n;
}
```

tid and n.

(d) What does the nowait clause do in the Open sections directive?

Threads do not wait after finishing their section

(e) What is the value of sum after the following OpenMP code sequence, i.e. what number does the printf statement print out?

```
int i, sum;
omp_set_num_threads(2);
sum = 0;
#pragma omp parallel for reduction(+:sum)
for (i = 0; i < 5; i++ ) {
    sum++;
}
printf(''Sum = %d\n'', sum);
5
```

(f) If x is a shared variable initialized to zero and three concurrent threads execute the statement x = x + 1; what are the possible value of x afterwards? 2

All threads separate without any overlap. x = 1 + 1 + 1 = 3

All threads read x before any have altered it and last writes back x = 1

Two threads read x after one writes back a 1, and these threads write 2

So 1, 2 or 3

(g) Identify all the dependencies in the following sequence:

a = b + c;
 y = a;
 a = 3;
 x = y + z;

Clearly show how you got your answer. The statements are numbered so that you can refer to them.

2

2

2

and 2 read after write (true) dependency
 and 3 write after write (output) dependency
 and 4 read after write (true) dependency
 and 3 write after read dependency (antidependency)

(h) In the MPI statement:

MPI_Send(&x,1,MPI_INT,1,msgtag, MPI_COMM_WORLD);

what can be inferred about how x has been declared.

It is a single integer, declared as int x;

(i) In MPI, how does the programmer specify how many processes the program will use?

When you execute the program with mpiexec using the -n option to specify the number processes, e.g.. mpiexec –n 4 prog1

(j) When does the MPI routine MPI_Send() return?

When its local actions have completed and it is safe to alter the arguments but the message may not have been received.

(k) What is a Jacobi iteration?

Values are computed using only values from the previous iteration.

(1) What does the -l option specify when used with the Linux C compiler (gcc or cc)? Give an example. (The -l option was used in Assignment 2, but the question is asking what -l specifies in general.)

Specifies a library. –lm, -lX11

The following include statements can be assumed:

#include <stdio.h>
#include <stdlib.h>
#include <time.h>
#include <comp.h>
#include "mpi.h"

in Qu 2 a, b and c. However any define statements, variables, and arrays that you use must be declared.

Qu. 2 (a) Write a sequential C program to perform matrix addition adding two matrices A[N][N] and B[N][N] to produce a matrix C[N][N]. The arrays hold doubles. N is a constant defined with a define statement and set to 256. In matrix addition, the corresponding elements of each matrix are added together to form elements of result matrix, as shown below:



i.e. given elements of **A** as $a_{i,j}$ and elements of **B** as $b_{i,j}$, each element of **C** computed as $c_{i,j} = a_{i,j} + b_{i,j}$. You can assume that the arrays are initialized with values but show where that would be in the program with comments.

(b) Modify the program in 2(a) become an OpenMP program performing matrix addition using T threads where T is a constant defined with a define statement and set to 16.

```
#define N 256
#define T 16
int main(int argc, char *argv[]) {
   int i, j;
   double A[N][N], B[N][N], C[N][N];
   ... initialize arrays
                                    //set number of threads here
   omp_set_num_threads(T);
   #pragma omp parallel for private(j)
                                    // parallel matrix addition
   for (i = 0; i < N; i++) {
          for (j = 0; j < N; j++) {
              C[i][j] = A[i][j] + B[i][j];
           }
   }
   return 0;
}
```

(c) Modify the program in 2(a) to become an MPI program performing matrix addition using P processes where P is determined when the code is executed. Partition the matrices into **blksz** rows, where **blksz** = N/P (Clue: remember how matrix multiplication was done.) It can be assumed that N/P is an integer.

8

```
#define N 256
```

```
int main(int argc, char *argv[]) {
    int i, j;
    double A[N][N], B[N][N], C[N][N];
```

MPI_Status status; // MPI variables int P, blksz;

```
MPI_Init(&argc, &argv); // Start MPI
MPI_Comm_size(MPI_COMM_WORLD, &P);
blksz = N/P;
```

// Scatter input matrix A
MPI_Scatter(A, blksz*N, MPI_DOUBLE, A, blksz*N, MPI_DOUBLE, 0, MPI_COMM_WORLD);

```
// Scatter input matrix B
MPI_Scatter(B, blksz*N, MPI_DOUBLE, B, blksz*N, MPI_DOUBLE, 0, MPI_COMM_WORLD);
```

```
for(i = 0 ; i < blksz; i++) {
for(j = 0 ; j < N ; j++) {
C[i][j] = A[i][j] + B[i][j];
}
```

// gather results
MPI_Gather(C, blksz*N, MPI_DOUBLE, C, blksz*N, MPI_DOUBLE, 0, MPI_COMM_WORLD);

```
MPI_Finalize();
return 0;
```

```
}
```