

#### Motivation

- Kernel level malware (e.g., rootkits) is among the most dangerous threats to systems security
  - e.g., hiding malicious processes and files, key logging, attacking security products, etc
- Existing defenses are effective at detecting malware that tampers with legitimate kernel code or data (e.g., function pointers)
- But they fall short of malware that creates malicious data (e.g., function pointers) in dynamic kernel data structures
  - This paper presents a case study of such malware: Kernel Queue Injection (KQI) attacks and defense

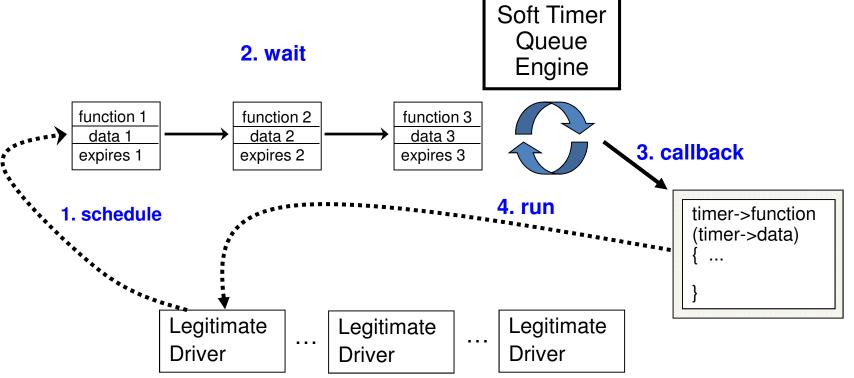
### Kernel Queues (KQ)

 A mechanism of choice for handling events in modern kernels

 A kind of data structure that supports the callback of programmer-defined event handlers by the core kernel when the event of interest happens

#### Example KQ: the Soft Timer Queue in Linux

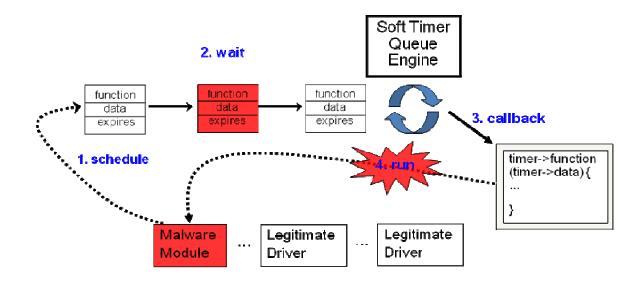




- Common properties of KQs
  - Polymorphic: multiple handlers can exist for the same event type (in the same KQ)
  - Dynamic: event handlers can be registered or deregistered at runtime

### KQ Injection Malware

- Kernel-level malware can abuse KQs to achieve malicious goals
  - by inserting malicious event handlers in an KQ
  - without modifying kernel code or static data structures (non-invasive)
  - without interfering with other installed kernel modules



track process creation or K-Queue Load Create Worker yOp deletion events Timer/DPC Malware Image Process ailback Thread Notify Notify Rustock.J Pushdo / Cutwail Storm / Peacomm V Srizbi TDSS Duqu ZeroAccess Koutodoor Pandex Mebroot

- Hide better against discovery
- Carry out covert operations
- Attack security products

#### Need for a New Defense

- Unique and more stealthy than existing kernel level attacks
- Therefore, it can evade detection of state-of-the-art antimalware tools

Attacks	Action	Target	Stealth	Defense
Code	Inject	Code	Invasive	SecVisor, NICKLE
modification				
Kernel Object	Modify	Legitimate	Invasive	CFI, SBCFI,
Hooking		control data		HookSafe
Direct Kernel	Modify	Legitimate non-	Invasive	Gibraltar, Semantic
Object		control data		Integrity Checker
Manipulation				
<b>KQ</b> Injection	Insert	New control or	Non-	KQguard
		non-control data	invasive	

#### Defense Idea

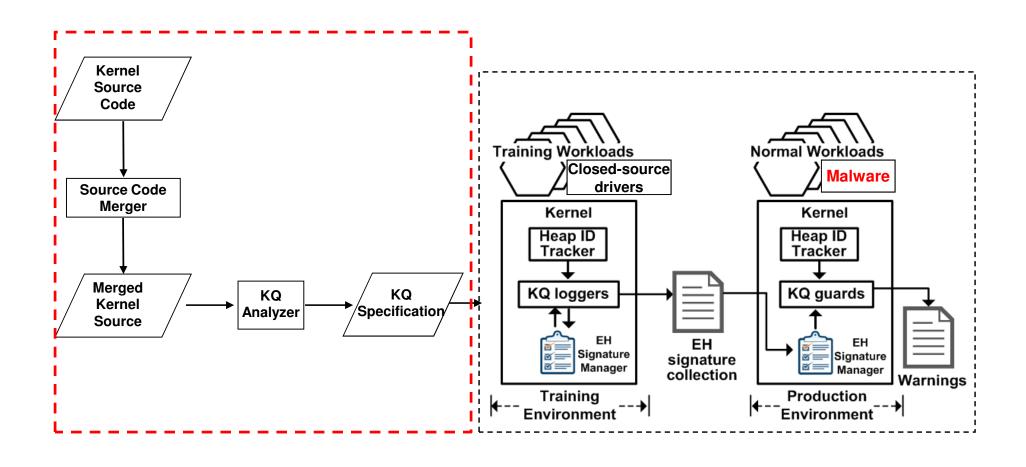
 Insert a guard into each KQ, which checks whether a KQ request is a legitimate event handler or a malicious KQ injection attack

 Legitimacy is defined by a policy specification called EH-Signature Collection

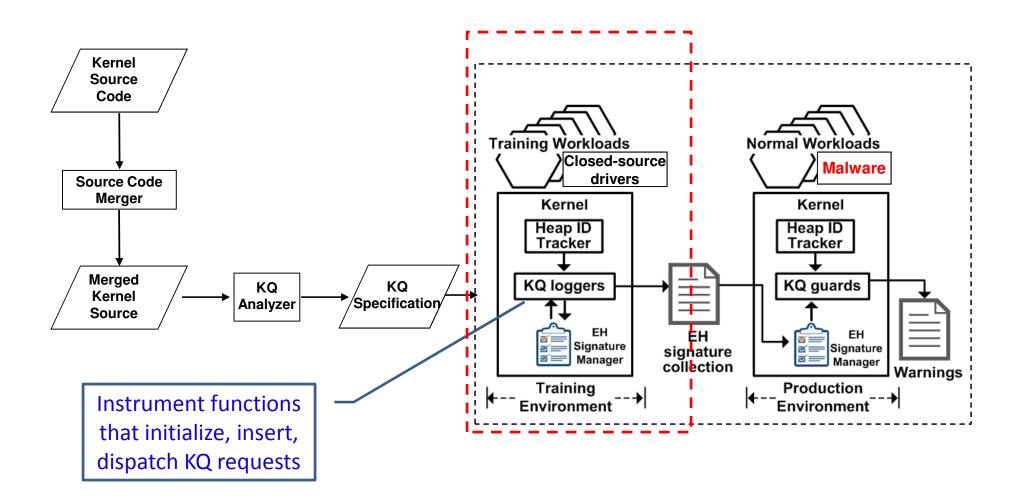
## Design Goals of the Defense

Goal	Design Decision
Allow future legitimate device drivers to work properly	Isolate the knowledge of legitimate event handlers in a table (EH-Signature Collection) that is extensible
Support closed source device drivers	Employ dynamic analysis to gather EH- Signatures for closed source legitimate drivers
Guard all KQs against abuse	Automatic KQ detection tool based on source code analysis (when source code is available)

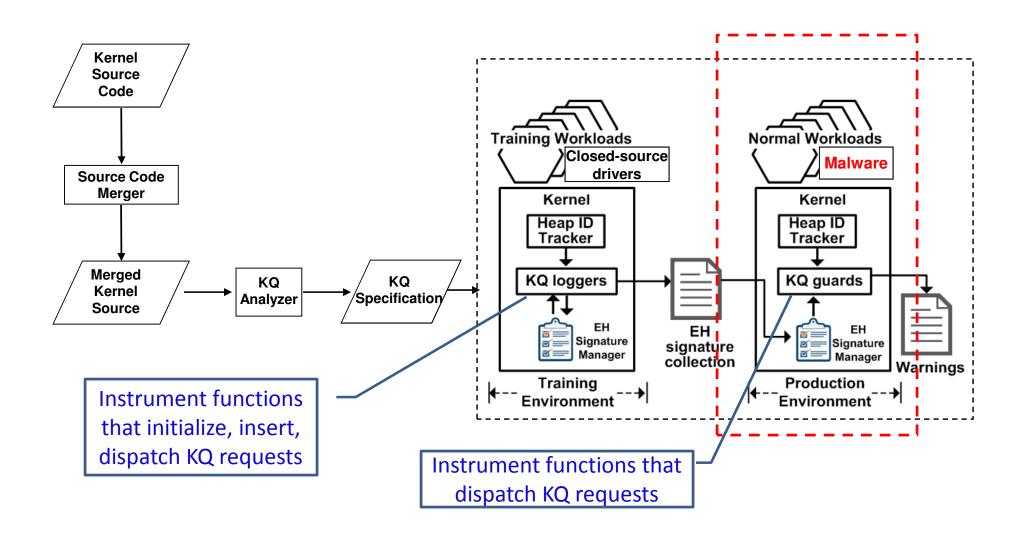
## **KQguard Architecture**



### **KQguard Architecture**



### **KQguard Architecture**



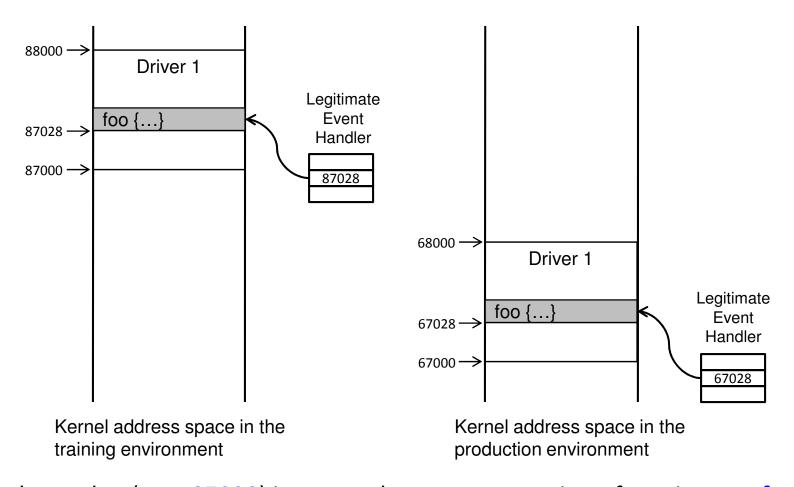
### **EH-Signatures**

- A specification that contains the right amount of information to identify a legitimate event handler
  - Our chosen specification: (callback function, relevant parameters, insertion path, allocation)
- Therefore, an EH-Signature specifies rules in terms of the KQ request data structure
  - Example rule: if callback function equals nt!VdmpQueueIntApcRoutine, param\_1 equals nt!VdmpApc, request is inserted by acpi.sys+0x2c0, and the request data is a global variable at acpi.sys+0x4a00, the request is legitimate.

### Practical Challenges of Robust EH-Signatures

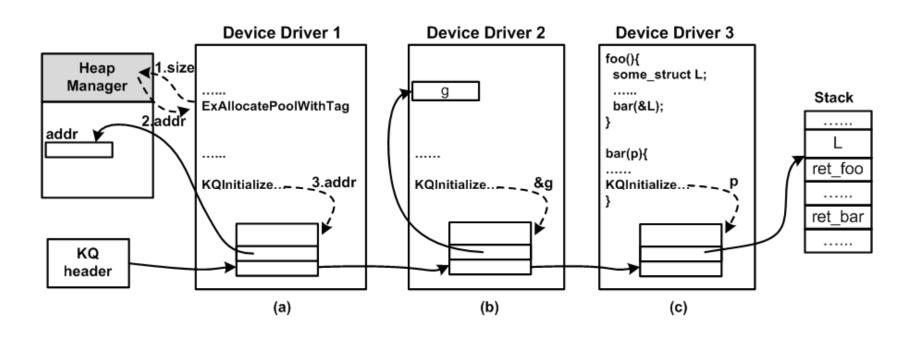
- Symbol information (e.g., nt!VdmpQueueIntApcRoutine) is not available for closed source device drivers. Instead, only low-level information (e.g., 0xbe07d0ac) can be observed by the KQ guards
- The training environment is different from the production environment at the low level
- Dynamically allocated memory objects (on the heap or stack) have unpredictable low level addresses
- Solution: the EH-Signatures must be specified at a higher level that can tolerate variations at the low level -> delinking

# Example: Delinking the Pointer to a Global Variable



Absolute value (e.g., 87028) is not a robust representation of a pointer to **foo** that can carry over from training to production, while Driver 1\_start + 28 is.

# Types of KQ Request Data Fields that Need Delinking



- (a) Pointer to a heap variable
- (b) Pointer to a global variable
- (c) Pointer to a local variable

## Invariant Representation of KQ Request Data Fields

Туре	Representation after delinking				
Pointer to a global variable	(Driver ID, offset), e.g., (Driver 1, 28)				
Pointer to a heap variable	Allocation call stack: (Driver ID <sub>1</sub> , offset <sub>1</sub> ) (Driver ID <sub>n-1</sub> , offset <sub>n-1</sub> ) (Driver ID <sub>n</sub> , offset <sub>n</sub> )				
Pointer to a local variable	(Driver ID <sub>1</sub> , offset <sub>1</sub> ) (Driver ID <sub>n-1</sub> , offset <sub>n-1</sub> ) (Driver ID <sub>n</sub> , offset <sub>n</sub> )  (Driver ID <sub>n</sub> , offset <sub>n</sub> )				
Not a pointer	Actual value				

```
/* linux-2.4.32/kernel/pm.c */
int pm send all (pm requer
                             Detect a loop that iterates through a
                                    candidate data structure
entry = pm_devs.next;
while (entry != &pm devs) {
 struct pm dev *dev=list entry(entry, struct pm dev, entry);
 if (dev->callback) {
  int status = pm send(dev, rqst, data);
  .....}
 entry = entry->next; }
.....}
int pm send(struct pm dev *dev, pm request t rqst, void *data)
{.....
 status = (*dev->callback)(dev, rqst, data);
.....}
```

Check whether a queue element is derived and acted upon inside the loop

```
/* linux-2.4.32/kernel/pm.c */
int pm send all (pm requer
                            Detect a loop that iterates through a
                                   candidate data structure
entry = pm_devs.next;
while (entry != &pm devs) {
                                                                    Check whether a queue
 struct pm dev *dev=list entry(entry, struct pm dev, entry);
                                                                 element is derived and acted
 if (dev->callback) {
                                                                      upon inside the loop
  int status = pm send(dev, rqst, data);
  .....}
                                                     Performs a flow-sensitive
 entry = entry->next; }
                                                   taint propagation through the
.....}
                                                        rest of the loop body
int pm_send(struct pm_dev *dev, pm_request_t rqst, void *aata)
{.....
 status = (*dev->callback)(dev, rqst, data);
.....}
```

```
/* linux-2.4.32/kernel/pm.c */
int pm send all (pm requer
                            Detect a loop that iterates through a
                                  candidate data structure
entry = pm_devs.next;
while (entry != &pm devs) {
                                                                   Check whether a queue
 struct pm_dev *dev=list_entry(entry, struct pm_dev, entry);
                                                                element is derived and acted
                                                                     upon inside the loop
 if (dev->callback) {
  int status = pm send(dev, rqst, data);
  .....}
                                                     Performs a flow-sensitive
 entry = entry->next; }
                                                  taint propagation through the
.....}
                                                       rest of the loop body
int pm_send(struct pm_dev *dev, pm_request_t rqst, void *data)
{.....
 status = (*dev->callback)(dev, rqst, data);
                                                         If any tainted function pointer is
.....}
                                                         invoked during the propagation,
```

report a candidate KQ

```
/* linux-2.4.32/kernel/pm.c */
int pm send all (pm requer
                            Detect a loop that iterates through a
                                  candidate data structure
entry = pm_devs.next;
while (entry != &pm devs) {
                                                                   Check whether a queue
 struct pm_dev *dev=list_entry(entry, struct pm_dev, entry);
                                                                element is derived and acted
                                                                     upon inside the loop
 if (dev->callback) {
  int status = pm_send(dev, rqst, data);
  .....}
                                                     Performs a flow-sensitive
 entry = entry->next; }
                                                  taint propagation through the
.....}
                                                       rest of the loop body
int pm_send(struct pm_dev *dev, pm_request_t rqst, void *data)
{.....
 status = (*dev->callback)(dev, rqst, data);
                                                         If any tainted function pointer is
.....}
                                                         invoked during the propagation,
```

report a candidate KQ

### Implementation

 KQ Analyzer: ~2,000 lines of Objective Caml code, based on C Intermediate Language (CIL)

- Windows Research Kernel instrumentation
  - KQ Logger: ~600 lines of C code
  - Callback Signature collection: ~2,200 lines of C code
  - Heap Object Tracker: ~800 lines of C code
  - KQguards: ~300 lines of C code
- Linux kernel implementation (similar to Windows)

# Experimental Evaluation of KQguard on Windows

False negatives

False positives

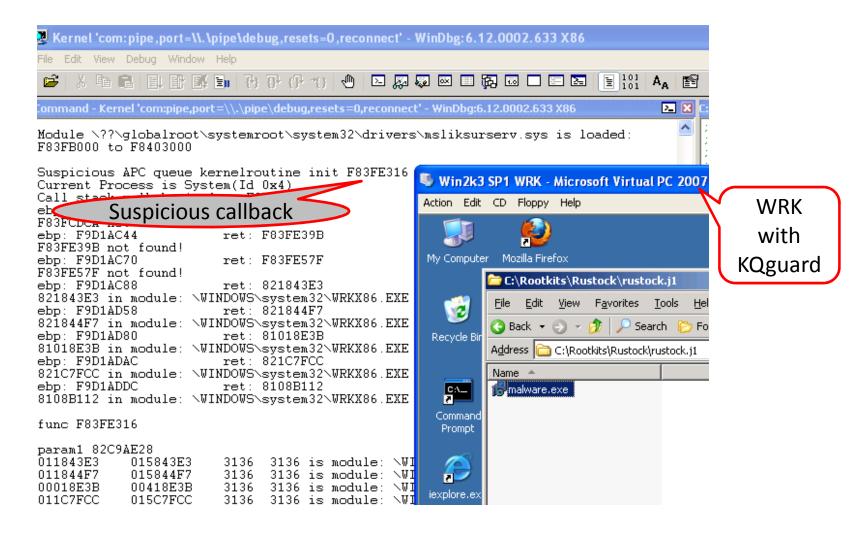
Overhead

# False Negatives of KQguard on Windows

- Test cases: 125 KQ injection malware samples from the top 20 malware families and the top 10 botnet families, plus 9 synthetic malware
- Result: detected known KQ injection in 123 malware samples, and all synthetic malware

	Asynchronous Procedure Call (APC)		Image		FsRegistration Change	Callback	System Worker Thread
# of malware samples	98	34	32	20	4	4	2

# Detection of KQ Injection Attacks by Rustock. J on Windows Research Kernel



# False Negatives of KQguard on Windows

- Test cases: 125 malware samples from the top 20 malware families and the top 10 botnet families, plus 9 synthetic malware
- Result: detected known KQ injection in 123 malware samples, and all synthetic malware
- Undetected ones: Duqu on load image notification queue, Storm on the APC queue

	Asynchronous Procedure Call (APC)		Image		FsRegistration Change	Callback	System Worker Thread
# of malware samples	98	34	32	20	4	4	2

# Experimental Evaluation of KQguard on Windows

- False negatives: able to detect known KQ abuses in 123 out of 125 real world malware, plus unreported ones
- False positives: zero after proper training
  - Tested with Acrobat Reader, Windows Driver Kit, Firefox, Windows Media Player, Easy Media Player, and several games.
- Overhead
  - Micro benchmarks: ~3.4%
    - Fraction of time spent in KQ validation
  - Macro benchmarks: 2.8% 5.6% slowdown

# Overhead of KQguard on WRK (Macro benchmarks)

Workload	Original (sec)	KQ Guarding (sec)	Slowdown
Super PI	2,108±41	2,213±37	5.0%
Copy directory (1.5 GB)	231±9.0	244±15.9	5.6%
Compress directory (1.5 GB)	1,113±24	1,145±16	2.9%
Decompress directory (1.5 GB)	181±4.1	186±5.1	2.8%
Download file (160 MB)	145±11	151±11	4.1%

#### Conclusion

- KQ Injection is a significant attack
- KQguard uses static analysis of kernel source code to detect KQ instances
- KQguard uses dynamic analysis of kernel and device drivers to learn the legitimate KQ event handlers without source code
- Evaluation on the WRK shows that KQ guarding is effective (very low false negative rate and false positive rate) and efficient (up to ~5% overhead)

## Thank you!

### Questions?

Jinpeng Wei

**Assistant Professor** 

Florida International University

Miami, Florida, USA

Email: weijp@cs.fiu.edu