

EXAM II

Name:

**Problem 1**

Assume that two-dimensional space  $M \times N$  contains 8 objects listed in Table T. Apply k-means ( $k=2$ ) algorithm to cluster Y. Take objects y4, y8 as seeds.

Y	M	N
y1	1	2
y2	2	4
y3	6	2
y4	1	8
y5	2	6
y6	1	1
y7	4	2
y8	5	3

Table T

Solution:

Loop1

<b>Y4</b>	<b>1</b>	<b>8</b>
Y5	2	6
	$3/2$	$14/2$

seed1 = (1.5, 7)

<b>Y8</b>	<b>5</b>	<b>3</b>
Y1	1	2
Y2	2	4
Y3	6	2
Y6	1	1
Y7	4	2
	$19/6$	$14/6$

seed2 = (3+1/6, 2+2/6)

Loop2

	<b>1.5</b>	<b>7</b>
Y4	1	8
Y5	2	6

	3+1/6	2+2/6
Y1	1	2
Y2	2	4
Y3	6	2
Y6	1	1
Y7	4	2
Y8	5	3

The same clusters so algorithm stops.

**Problem 2.** Follow DEAR1 algorithm to extract action rules reclassifying objects from the class D0 to the class D1 hidden in table T. Attributes A, C are stable. Use LERS to find classification rules.

	A	B	C	D
x1	2	2	1	1
x2	1	1	1	1
x3	2	1	2	1
x4	2	3	1	0
x5	1	3	2	1
x6	1	2	2	0

Table T.

Solution:

Classification Rules:

$$D0^* = \{x4, x6\} \quad D1^* = \{x1, x2, x3, x5\}$$

LOOP1

$$A1^* = \{x2, x5, x6\} \quad A2^* = \{x1, x3, x4\} \quad B1^* = \{x2, x3\} < D1^* \quad B2^* = \{x1, x6\}$$

$$B3^* = \{x4, x5\} \quad C1^* = \{x1, x2, x4\} \quad C2^* = \{x3, x5, x6\}$$

LOOP2

$$A1.B2^* = \{x6\} < D0^* \quad A1.B3^* = \{x5\} < D1^* \quad A1.C1^* = \{x2\} < D1^*$$

$$A1.C2^* = \{x5, x6\} \quad A2.B2^* = \{x1\} < D1^* \quad A2.B3^* = \{x4\} < D0^* \quad A2.C1^* = \{x1, x4\}$$

$$A2.C2^* = \{x3\} < D1^* \quad B2.C1^* = \{x1\} < D1^* \quad B2.C2^* = \{x6\} < D0^*$$

$$B3.C1^* = \{x4\} < D0^* \quad B3.C2^* = \{x5\} < D1^*$$

LOOP3  
No results

**RULES**

<b>A</b>	<b>B</b>	<b>C</b>	<b>D</b>
	B1		D1
A1	B2		D0
A1	B3		D1
A1		C1	D1
A2	B2		D1
A2	B3		D0
A2		C2	D1
	B2	C1	D1
	B2	C2	D0
	B3	C1	D0
	B3	C2	D1

**T(D1)**

<b>A</b>	<b>B</b>	<b>C</b>
	B1	
A1	B3	
A1		C1
A2	B2	
A2		C2
	B2	C1
	B3	C2

**T(D1, A?)**

<b>B</b>	<b>C</b>
B1	
B2	C1
B3	C2

**T(D1,A?,C?)**

<b>B</b>
B1

**T(D1,A?,C1)**

<b>B</b>
B2

**T(D1,A?,C2)**

<b>B</b>
B3

**T(D1,A1)**

<b>B</b>	<b>C</b>
B3	
	C1

**T(D1,A1,C?)**

<b>B</b>
B3

**T(D1,A1,C1)**

<b>B</b>

**T(D1,A2)**

<b>B</b>	<b>C</b>
B2	
	C2

**T(D1,A2,C?)**

<b>B</b>
B2

**T(D1,A2,C2)**

<b>B</b>

**T(D0)**

<b>A</b>	<b>B</b>	<b>C</b>
A1	B2	
A2	B3	
	B2	C2
	B3	C1

**T(D0,A?)**

<b>B</b>	<b>C</b>
B2	C2
B3	C1

**T(D0,A?,C1)**

<b>B</b>
B3

**T(D0,A?,C2)**

<b>B</b>
B2

Let's stop right here and try to find action rules.

**T(D1,A2,C?)**

<b>B</b>
B2

Merging  $T(D0,A?,C1)$  with  $T(D1,A2,C?)$  we will get  
 $A2 * C1 * (B3 \rightarrow B2) \Rightarrow (D0 \rightarrow D1)$

Merging  $T(D0,A?,C2)$  with  $T(D1,A2,C?)$  we will get  
 $A2 * C2 * (B2 \rightarrow B2) \Rightarrow (D0 \rightarrow D1)$   
 (this kind of a rule is called a miracle)

**Problem 3.** Let  $S=(X, \{a, b, c, d\})$  be a decision system, where all attributes are flexible. Attribute  $d$  is the decision attribute. Find action rules reclassifying objects from the class  $d1$  to  $d2$  using action reducts.

	a	b	c	d
x1	a3	b1	c3	d1
x2	a3	b2	c1	d2
x3	a1	b1	c1	d2
x4	a2	b1	c1	d1
x5	a2	b1	c3	d2
x6	a2	b2	c3	d2

System S

Solution:

	X2	X3	X5	X6
X1	b2, c1	a1, c1	a2	a2, b2
X4	a3, b2	a1	c3	b2, c3

Reducts:

$$R(x2) = (b2+c1)(a3+b2) = b2.a3 + b2 + c1.a3 + c1.b2 = b2 + c1.a3$$

$$R(x3) = a1$$

$$R(x5) = a2.c3$$

$$R(x6) = (a2+b2)(b2+c3) = a2.b2 + a2.c3 + b2 + b2.c3 = b2 + a2.c3$$

Reducts:  $\{b2\}, \{c1,a3\}, \{a1\}, \{a2,c3\}$

Action Rules Schemas:

$$(b, ? \rightarrow b2) \Rightarrow (d1 \rightarrow d2) \quad \text{domain} = \{x1, x4\}$$

$$(c, ? \rightarrow c1) \wedge (a, ? \rightarrow a3) \Rightarrow (d1 \rightarrow d2) \quad \text{domain} = \{x1, x4\}$$

$$(a, ? \rightarrow a1) \Rightarrow (d1 \rightarrow d2) \quad \text{domain} = \{x1, x4\}$$

$$(a, ? \rightarrow a2) \wedge (c, ? \rightarrow c3) \Rightarrow (d1 \rightarrow d2) \quad \text{domain} = \{x1, x4\}$$

Rules Personalization:

$$\text{Rule 1: } (b, ? \rightarrow b2) \Rightarrow (d1 \rightarrow d2) \quad \text{domain} = \{x1, x4\}$$

Extending by attribute a

$$a2*(b, b1 \rightarrow b2) \Rightarrow (d1 \rightarrow d2) \quad \text{domain} = \{x4\}$$

$$a3*(b, b1 \rightarrow b2) \Rightarrow (d1 \rightarrow d2) \quad \text{domain} = \{x1\}$$

Extending by attribute c

$c1*(b, b1 \rightarrow b2) \Rightarrow (d1 \rightarrow d2)$  domain = {x4}

$c3*(b, b1 \rightarrow b2) \Rightarrow (d1 \rightarrow d2)$  domain = {x1}

Rule 2:  $(c, ? \rightarrow c1) \wedge (a, ? \rightarrow a3) \Rightarrow (d1 \rightarrow d2)$  domain = {x1,x4}

Extending by attribute b

$b1*(c, ? \rightarrow c1) \wedge (a, ? \rightarrow a3) \Rightarrow (d1 \rightarrow d2)$  domain = {x1,x4}

Personalization does not change the rule schema/domain

Rule 3:

$(a, ? \rightarrow a1) \Rightarrow (d1 \rightarrow d2)$  domain = {x1,x4}

Extending by attribute b

$b1*(a, ? \rightarrow a1) \Rightarrow (d1 \rightarrow d2)$  domain = {x1,x4}

does not change the domain

Extending by attribute c

$c1*(a, a2 \rightarrow a1) \Rightarrow (d1 \rightarrow d2)$  domain = {x4}

$c3*(a, a3 \rightarrow a1) \Rightarrow (d1 \rightarrow d2)$  domain = {x1}

Rule 4:

$(a, ? \rightarrow a2) \wedge (c, ? \rightarrow c3) \Rightarrow (d1 \rightarrow d2)$  domain = {x1,x4}

Extending by attribute b

$b1*(a, ? \rightarrow a2) \wedge (c, ? \rightarrow c3) \Rightarrow (d1 \rightarrow d2)$  domain = {x1,x4}

Personalization does not change the rule schema/domain

**Problem 4.** Find classification rules in a decision system  $T(d)$ , where  $d$  is the decision attribute.

Car	Price	Mileage	Size	Accident	d
1	*	{mid}	{full}	*	excellent
2	{low}	*	{full}	{engine}	excellent
3	*	{high}	{compact}	*	poor
4	{high}	{low}	*	{doors}	good
5	*	*	{full}	{doors}	good
6	{low}	{high}	{compact}	*	poor

Decision System  $T(d)$

Solution:

Tolerance classes

$T(1) = \{1,2,5\}$ ,  $T(2) = \{2,1\}$ ,  $T(3) = \{3,6\}$ ,  $T(4) = \{4,5\}$ ,  $T(5) = \{5,1,4\}$   $T(6) = \{6,3\}$

Car	Price	Mileage	Size	Accident	D
1	*	{mid}	{full}	*	excellent+ good
2	{low}	*	{full}	{engine}	excellent
3	*	{high}	{compact}	*	poor
4	{high}	{low}	*	{doors}	good
5	*	*	{full}	{doors}	excellent+ good
6	{low}	{high}	{compact}	*	poor

Discernibility matrix

	1	2	3	4	5	6
1	x					
2	NIL	x				
3	M, S	S	x			
4	M	P, A	M	x		
5	-	A	S	NIL	x	
6	M, S	S	-	P, M	S	x

Reduct = {P,M,S,A} because NIL is in the matrix

Object Reducts

$R(1)=R(2)= \text{NIL}$ ,  $R(3)= (M+S)SM=SM$ ,  $R(4)=R(5)= \text{NIL}$ ,

$R(6)= (M+S)S(P+M)= S(P+M)= SP + SM$

Car	Price	Mileage	Size	Accident	D
1	*	{mid}	{full}	*	excellent+ good
2	{low}	*	{full}	{engine}	excellent
3	*	{high}	{compact}	*	poor
4	{high}	{low}	*	{doors}	good
5	*	*	{full}	{doors}	excellent+ good
6	{low}	{high}	{compact}	*	poor

Rules

$(S, \text{compact}) \wedge (M, \text{high}) \rightarrow (D, \text{poor})$  /row 3/

$(S, \text{compact}) \wedge (P, \text{low}) \rightarrow (D, \text{poor})$  /row 6/

$(S, \text{compact}) \wedge (M, \text{high}) \rightarrow (D, \text{poor})$  /row 6/



Final rules

$(S, \text{compact}) \wedge (M, \text{high}) \rightarrow (D, \text{poor}) \quad \text{sup} = 2$

$(S, \text{compact}) \wedge (P, \text{low}) \rightarrow (D, \text{poor}) \quad \text{sup} = 1$