Machine Learning ITCS 6156/8156

Support Vector Machines

Razvan C. Bunescu

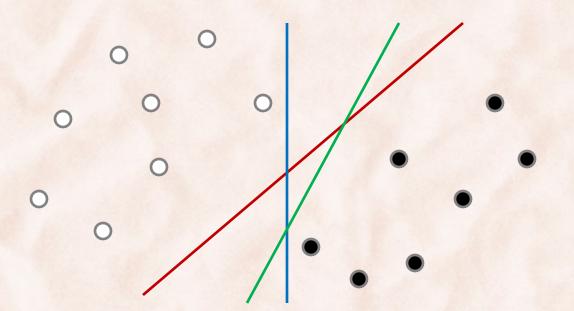
Department of Computer Science @ CCI

razvan.bunescu@uncc.edu

Max-Margin Classifiers: Separable Case

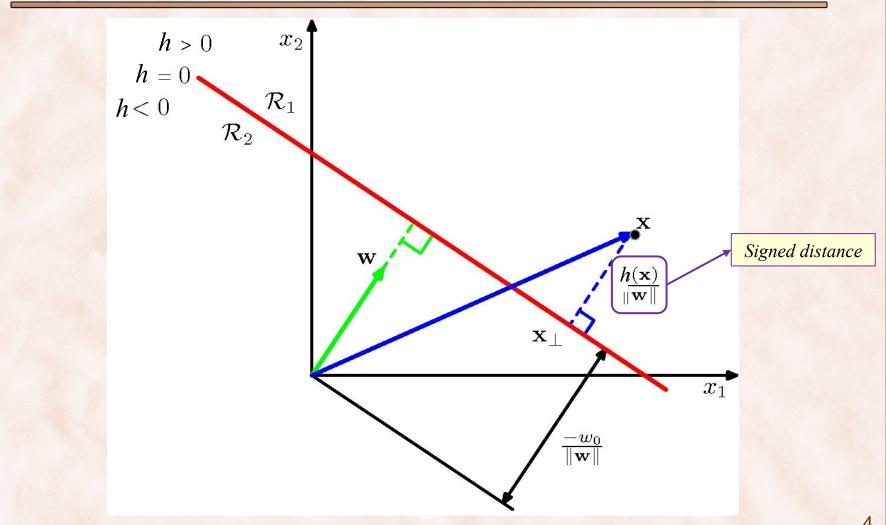
- Linear model for binary classification: $y(\mathbf{x}) = \mathbf{w}^T \varphi(\mathbf{x}) + b$
- Training examples: $(\mathbf{x}_{1}, t_{1}), (\mathbf{x}_{2}, t_{2}), ... (\mathbf{x}_{N}, t_{N}), \text{ where } t_{n} \in \{+1, -1\}$
- Assume training data is linearly separable: $t_n y(x_n) > 0$, for all $1 \le n \le N$
- \Rightarrow perceptron solution depends on:
 - initial values of w and b.
 - order of processing of data points.

Maximum Margin Classifiers



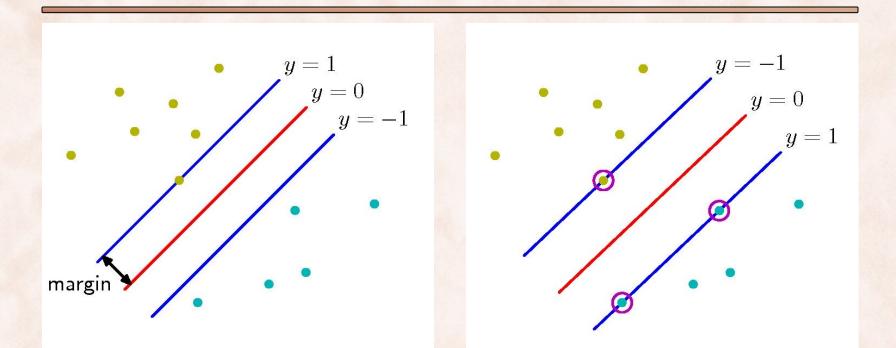
- Which hyperplane has the smallest generalization error?
 - The one that maximizes the margin [Computational Learning Theory]
 - margin = the distance between the decision boundary and the closest sample.

Geometric Interpretation $h(\mathbf{x}) = \mathbf{w}^T \mathbf{x} + w_0$



4

Maximum Margin Classifiers



• The distance between a point \mathbf{x}_n and a hyperplane $y(\mathbf{x}) = 0$ is:

$$\frac{|y(\mathbf{x}_n)|}{\|\mathbf{w}\|} = \frac{t_n y(\mathbf{x}_n)}{\|\mathbf{w}\|} = \frac{t_n (\mathbf{w}^T \varphi(\mathbf{x}_n) + b)}{\|\mathbf{w}\|}$$

Maximum Margin Classifiers

• Margin = the distance between hyperplane $y(\mathbf{x}) = 0$ and closest sample:

$$\min_{n} \left[\frac{t_n(\mathbf{w}^T \varphi(\mathbf{x}_n) + b)}{\|\mathbf{w}\|} \right]$$

• Find parameters w and b that maximize the margin:

$$\arg\max_{\mathbf{w},b} \left\{ \frac{1}{\|\mathbf{w}\|} \min_{n} \left[t_n(\mathbf{w}^T \varphi(\mathbf{x}_n) + b) \right] \right\}$$

• Rescaling w and b does not change distances to the hyperplane: $\Rightarrow \text{ for the closest point(s), set } t_n(\mathbf{w}^T \varphi(\mathbf{x}_n) + b) = 1$ $\Rightarrow \text{ this means } t_n(\mathbf{w}^T \varphi(\mathbf{x}_n) + b) \ge 1, \quad \forall n \in \{1, \dots, N\}$

Max-Margin: Quadratic Optimization

• Constrained optimization problem:

minimize: $J(\mathbf{w}, b) = \frac{1}{2} \|\mathbf{w}\|^2$ subject to: $t_n(\mathbf{w}^T \varphi(\mathbf{x}_n) + b) \ge 1, \quad \forall n \in \{1, \dots, N\}$

- Solved using the technique of Lagrange Multipliers.
 - [derivation shown at the end of slides, mandatory for 8156].

Max-Margin: Quadratic Optimization

• Equivalent dual representation:

maximize:

$$L_{D}(\boldsymbol{\alpha}) = \sum_{n=1}^{N} \alpha_{n} - \frac{1}{2} \sum_{n=1}^{N} \sum_{m=1}^{N} \alpha_{n} \alpha_{m} t_{n} t_{m} k(\mathbf{x}_{n}, \mathbf{x}_{m})$$
subject to:

$$\alpha_{n} \ge 0, \quad n = 1, \dots, N$$

$$\sum_{n=1}^{N} \alpha_{n} t_{n} = 0$$

- $k(\mathbf{x}_n, \mathbf{x}_m) = \varphi(\mathbf{x}_n)^T \varphi(\mathbf{x}_n)$ is the *kernel* function. - where $\mathbf{w} = \sum_{n=1}^N \alpha_n t_n \varphi(x_n)$ and $\sum_{n=1}^N \alpha_n t_n = 0$

Exactly like in the Kernel Perceptron!

KKT conditions

- 1. primal constraints: $t_n y(x_n) 1 \ge 0$
- 1. dual constraints: $\alpha_n \ge 0$
- 2. complementary slackness: $\alpha_n \{ t_n y(x_n) 1 \} = 0$
- $\Rightarrow \text{ for any data point, either } \alpha_n = 0 \text{ or } t_n y(x_n) = 1$ $S = \{n \mid t_n y(x_n) = 1\} \text{ is the set of } support vectors$

Max-Margin Solution

• After solving the dual problem \Rightarrow know α_n , for n = 1...N

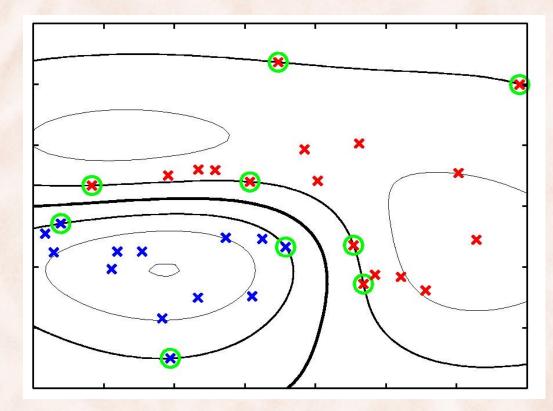
$$\mathbf{w} = \sum_{n=1}^{N} \alpha_n t_n \varphi(\mathbf{x}_n) = \sum_{m \in S} \alpha_m t_m \varphi(\mathbf{x}_m)$$
$$b = \frac{1}{|S|} \sum_{n \in S} \left(t_n - \sum_{m \in S} \alpha_m t_m k(\mathbf{x}_n, \mathbf{x}_m) \right)$$

• Linear discriminant function becomes:

$$y(x) = \sum_{m \in S} \alpha_m t_m k(x, x_m) + b$$

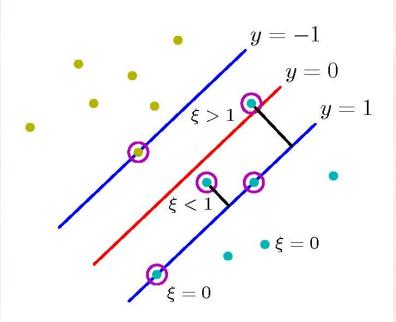
⇒ In both training and testing, examples are used only through the *kernel function*!

An SVM with Gaussian kernel



Max-Margin Classifiers: Non-Separable Case

- Allow data points to be on the wrong side of the margin boundary.
 - Penalty that increases with the distance from the boundary.



Max-Margin: Quadratic Optimization

• Optimization problem:

minimize:

$$J(\mathbf{w}, b) = \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{n=1}^N \xi_n$$
subject to:

$$t_n(\mathbf{w}^T \varphi(\mathbf{x}_n) + b) \ge 1 - \xi_n, \quad \forall n \in \{1, \dots, N\}$$

$$\xi_n \ge 0$$

• Solve it using the technique of Lagrange Multipliers.

Max-Margin: Quadratic Optimization

• Dual representation:

maximize:

$$L_{D}(\boldsymbol{\alpha}) = \sum_{n=1}^{N} \alpha_{n} - \frac{1}{2} \sum_{n=1}^{N} \sum_{m=1}^{N} \alpha_{n} \alpha_{m} t_{n} t_{m} k(\mathbf{x}_{n}, \mathbf{x}_{m})$$
subject to:

$$0 \le \alpha_{n} \le C, \quad n = 1, \dots, N$$

$$\sum_{n=1}^{N} \alpha_{n} t_{n} = 0$$

• $\mathbf{k}(\mathbf{x}_n, \mathbf{x}_m) = \varphi(\mathbf{x}_n)^T \varphi(\mathbf{x}_n)$ is the *kernel* function.

(Some of the) KKT conditions

- 1. primal constraints: $t_n y(x_n) 1 + \xi_n \ge 0$
- 1. dual constraints: $0 \le \alpha_n \le C$
- 2. complementary slackness: $\alpha_n \{ t_n y(x_n) 1 + \xi_n \} = 0$
- \Rightarrow for any data point, either $\alpha_n = 0$ or $t_n y(x_n) = 1 \xi_n$

 $S = \{n \mid t_n y(x_n) = 1 - \xi_n\}$ is the set of support vectors $(\alpha_n > 0)$

 $M = \{n \mid 0 < \alpha_n < C\}$ is the set of SVs that lie on the margin.

Max-Margin Solution

• After solving the dual problem \Rightarrow know α_n , for n = 1...N

$$\mathbf{w} = \sum_{n=1}^{N} \alpha_n t_n \varphi(\mathbf{x}_n) = \sum_{m \in S} \alpha_m t_m \varphi(\mathbf{x}_m)$$
$$b = \frac{1}{|M|} \sum_{n \in M} \left(t_n - \sum_{m \in S} \alpha_m t_m k(\mathbf{x}_n, \mathbf{x}_m) \right)$$

• Linear discriminant function becomes:

$$y(x) = \sum_{m \in S} \alpha_m t_m k(x, x_m) + b$$

⇒ In both training and testing, examples are used only through the *kernel function*!

Support Vector Machines

• Optimization problem:

upper bound on the **misclassification** error on the training data.

minimize:

$$J(\mathbf{w}, b) = \frac{1}{2} \|\mathbf{w}\|^{2} + C \sum_{n=1}^{N} \xi_{n}$$
subject to:

$$t_{n}(\mathbf{w}^{T} \varphi(\mathbf{x}_{n}) + b) \ge 1 - \xi_{n}, \quad \forall n \in \{1, \dots, N\}$$

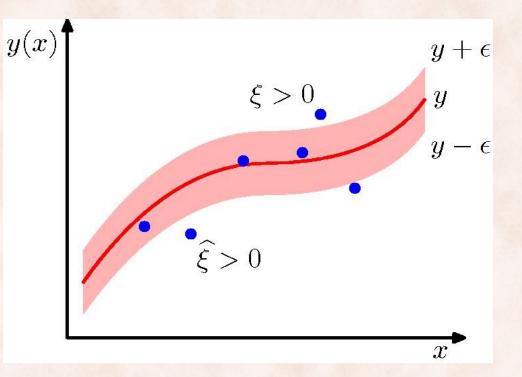
$$\xi_{n} \ge 0$$

– Implemented in *sklearn*:

- <u>https://scikit-learn.org/stable/modules/svm.html</u>
- https://scikit-learn.org/stable/modules/generated/sklearn.svm.SVC.html

SVMs for Regression

- Use an ε -insensitive error function ($\varepsilon > 0$) to obtain *sparse solutions*.
 - Penalty that increases with the distance from the ε -insensitive "tube".



SVMs for Regression: Quadratic Optimization

• Optimization problem:

minimize: $J(\mathbf{w}, b) = \frac{1}{2} \|\mathbf{w}\|^{2} + C \sum_{n=1}^{N} (\xi_{n} + \hat{\xi}_{n})$ subject to: $t_{n} \leq \mathbf{w}^{T} \varphi(\mathbf{x}_{n}) + b + \varepsilon + \xi_{n}$ $t_{n} \geq \mathbf{w}^{T} \varphi(\mathbf{x}_{n}) + b - \varepsilon - \hat{\xi}_{n}$ $\xi_{n}, \hat{\xi}_{n} \geq 0, \quad \forall n \in \{1, ..., N\}$

• Solve it using the technique of Lagrange Multipliers.

SVMs for Regression: Sparse Solution

• After solving the dual problem \Rightarrow know α_n , $\hat{\alpha}_n$ for n = 1...N

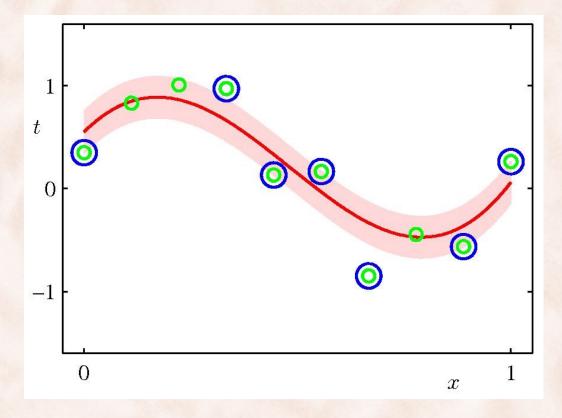
$$\mathbf{w} = \sum_{n=1}^{N} (\alpha_n - \hat{\alpha}_n) \varphi(x_n) = \sum_{m \in S} (\alpha_m - \hat{\alpha}_m) \varphi(x_m)$$

- *S* is the set of *support vectors*:
 - i.e. points for which either $\alpha_n \neq 0$ or $\hat{\alpha}_n \neq 0$
 - \Rightarrow points that lie on the boundary of the ϵ -insensitive tube or outside the tube

$$y(\mathbf{x}) = \mathbf{w}^T \mathbf{x} + b = \sum_{m \in S} (\alpha_m - \hat{\alpha}_m) k(x, x_m) + b$$

⇒ In both training and testing, examples are used only through the *kernel function*!

SVMs for Regression: Sparse Solution



SVMs for Ranking

- Problem:
 - For a query q, a search engine returns a set of documents D.
 - Want to rank d_i higher than d_j if d_i is more relevant to q than d_j .
- Solution:
 - Learn a ranking function $f(q,d) = \mathbf{w}^{\mathrm{T}} \varphi(q,d)$
 - Rank d_i higher than d_j if $f(q,d_i) \ge f(q,d_j) \Leftrightarrow \mathbf{w}^T \varphi(q,d_i) \ge \mathbf{w}^T \varphi(q,d_j)$
 - Training data:
 - Set $\{(q_k, d_i, d_j) \mid d_i \text{ ranked higher than } d_j \text{ for query } q_k\}$.
 - Relative rankings obtained from clicktrough data.

[Joachims, KDD'02]

SVMs for Ranking

• Optimization problem:

minimize:

$$J(\mathbf{w}) = \frac{1}{2} \|\mathbf{w}\|^{2} + C \sum \xi_{k,i,j}$$
subject to:

$$\mathbf{w}^{T} \varphi(q_{k}, d_{i}) \ge \mathbf{w}^{T} \varphi(q_{k}, d_{j}) + 1 - \xi_{k,i,j}$$

$$\xi_{k,i,j} \ge 0$$

 $\mathbf{w}^{T}(\varphi(q_{k},d_{i})-\varphi(q_{k},d_{j})) \geq 1-\xi_{k,i,j}$

 \Rightarrow equivalent with a classification problem

[Joachims, KDD'02]

SVMs for Ranking

[Joachims, KDD'02]

• After solving the quadratic problem:

$$\begin{split} \mathbf{w} &= \sum_{k,l} \alpha_{k,l} \varphi(q_k, d_l) \\ \Rightarrow f(q, d) &= \mathbf{w}^T \varphi(q, d) \\ &= \sum_{k,l} \alpha_{k,l} \varphi^T(q_k, d_l) \varphi(q, d) \\ &= \sum_{k,l} \alpha_{k,l} K(q_k, d_l, q, d) \end{split}$$

⇒ In both training and testing, examples are used only through the *kernel function*!

Learning Scenarios for SVMs

- Classification.
- Ranking.
- Regression.
- Ordinal Regression.
- One Class Learning.
- Learning with Positive and Unlabeled examples.
- Transductive Learning.
- Semi-Supervised Learning.
- Multiple Instance Learning.
- Structured Outputs.

Practical Issues

- Data Scaling:
 - Between [-1,+1] or [0, 1].
 - Use same scaling factors in training and testing!

• Parameter Tuning:

- Most SVM packages specify reasonable default values.
 - Tuning helps, especially with kernels that tend to overfit.
- Grid search is simple and effective:
 - For RBF kernels, need to tune C and γ:

 $-C \in \{2^{-5}, 2^{-3}, ..., 2^{15}\}, \gamma \in \{2^{-15}, 2^{-13}, ..., 2^3\}$

• Read LibSVM's "<u>A practical guide to SVM classification</u>".

Conclusion

- SVMs were originally proposed by Boser, Guyon, and Vapnik in 1992.
- Good performance on a number of classification tasks ranging from text to genomic data.
- SVMs can be applied to complex data types, e.g. *graphs, trees, sequences*, by designing kernel functions for such data.
 - Also to probability distributions "Learning from Distributions via Support Measure Machines" [Muandet et al., NIPS 2012]
- Kernel trick has been extended to other methods such as Perceptron, PCA, kNN, etc.
- Popular optimization algorithms for SVMs use decomposition to hillclimb over a subset of α_n 's at a time, e.g. SMO [Platt '99].
 - But training and testing with linear SVMs are much faster.
- Read Lin's "Machine Learning Software: Design and Practical Use"

Supplementary Readings (mandatory for 8156)

- PRML, Chapter 7:
 - Most of Section 7.1 on Maximum Margin Classifiers.
- PRML, Appendix E on Langange Multipliers.

Convex Optimization

• Convex optimization problem in standard form (primal):

minimize: $f_0(\mathbf{x})$ subject to: $f_i(\mathbf{x}) \le 0, \quad i = 1,...,m$ $h_i(\mathbf{x}) = 0, \quad i = 1,...,p$

- $f_i : \mathbb{R}^n \to \mathbb{R}$ are all **convex functions**, for i = 0, ..., m- $h_i : \mathbb{R}^n \to \mathbb{R}$ are all **afine functions**, for i = 0, ..., p (e.g. $h_i(\mathbf{x}) = \mathbf{A}\mathbf{x} + \mathbf{b}$)

Lagrange Multipliers

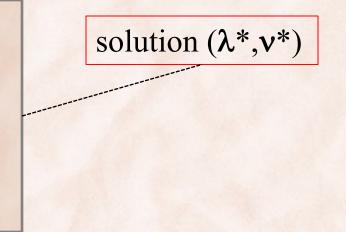
- Define Lagrangian function $L_P : \mathbb{R}^n \times \mathbb{R}^m \times \mathbb{R}^p \to \mathbb{R}$: $L_P(\mathbf{x}, \lambda, \mathbf{v}) = f_0(x) + \sum_{i=1}^m \lambda_i f_i(x) + \sum_{i=1}^p \upsilon_i h_i(x)$
- $\lambda_i \ge 0$, and v_i are the Lagrange multipliers.
- Define Lagrange dual function $L_D : \mathbb{R}^m \times \mathbb{R}^p \to \mathbb{R}$:

$$L_D(\lambda, \mathbf{v}) = \inf_{\mathbf{x}} L_P(\mathbf{x}, \lambda, \mathbf{v})$$

Convex Optimization

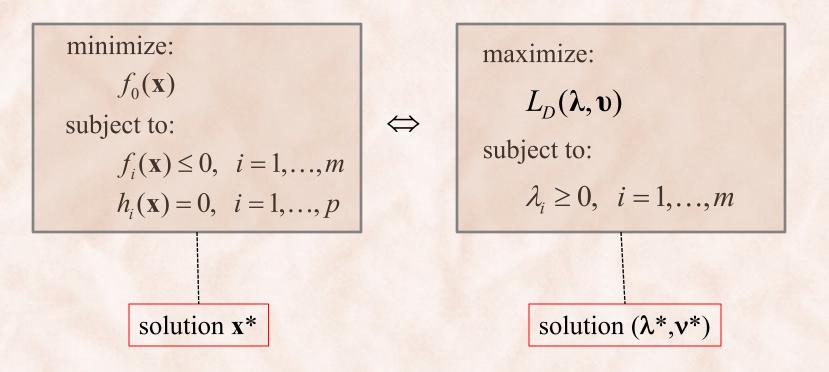
• Lagrange Dual Problem:

maximize: $L_D(\lambda, v)$ subject to: $\lambda_i \ge 0, \quad i = 1, ..., m$



 $L_D(\lambda, \mathbf{v}) = \inf_{\mathbf{x}} L_P(\mathbf{x}, \lambda, \mathbf{v})$

Strong Duality



• Optimum for primal problem = optimum for dual problem:

$$f_0(\mathbf{x}^*) = L_D(\boldsymbol{\lambda}^*, \boldsymbol{\upsilon}^*)$$

Karush–Kuhn–Tucker (KKT) conditions

Assume (x, λ, ν) are the primal & dual solutions. Then (x, λ, ν) satisfy the following constraints:

- 1. primal constraints: $\begin{cases} f_i(\mathbf{x}) \le 0, \ i = 1, \dots, m \\ h_i(\mathbf{x}) = 0, \ i = 1, \dots, p \end{cases}$
- 2. dual constraints: $\lambda_i \ge 0$, i = 1, ..., m
- 3. complementary slackness: $\lambda_i f_i(\mathbf{x}) = 0, i = 1,...,m$
- 4. gradient of Lagrangian with respect to x vanishes: $\nabla L_{p}(\mathbf{x}) = \nabla f_{0}(x) + \sum_{i=1}^{m} \lambda_{i} \nabla f_{i}(x) + \sum_{i=1}^{p} \upsilon_{i} \nabla h_{i}(x) = 0$

Max-Margin: Quadratic Optimization

• Constrained optimization problem:

minimize:

$$J(\mathbf{w}, b) = \frac{1}{2} \|\mathbf{w}\|^2$$
subject to:

$$t_n(\mathbf{w}^T \varphi(\mathbf{x}_n) + b) \ge 1, \quad \forall n \in \{1, \dots, N\}$$

• Let's solve it using the technique of Lagrange Multipliers.

Max-Margin: Quadratic Optimization

• Lagrangian function:

$$L_P(\mathbf{w}, b, \boldsymbol{\alpha}) = \frac{1}{2} \|\mathbf{w}\|^2 - \sum_{n=1}^N \alpha_n \left\{ t_n(\mathbf{w}^T \varphi(x_n) + b) - 1 \right\}$$

- $\alpha_n \ge 0$ are the Lagrangian multipliers.
- Lagrangian dual function: •

 ∂b

$$L_D(\boldsymbol{\alpha}) = \inf_{\mathbf{w},b} L_P(\mathbf{w},b,\boldsymbol{\alpha})$$

• Solve:

$$\frac{\partial L_p}{\partial \mathbf{w}} = 0$$

$$\frac{\partial L_p}{\partial b} = 0$$

$$\Rightarrow \quad \begin{cases} \mathbf{w} = \sum_{n=1}^N \alpha_n t_n \varphi(x_n) \\ \sum_{n=1}^N \alpha_n t_n = 0 \end{cases}$$