

All-Pairs Shortest Paths

Input: A directed graph $G = (V, E)$ where each edge (v_i, v_j) has a weight $w(i, j)$.

Output: A “shortest” path from u to v , for all $u, v \in V$.

Weight of path: Given a path $p = \langle v_1, \dots, v_k \rangle$, its weight is:

$$w(p) = \sum_{i=1}^{k-1} w(v_i, v_{i+1}) \quad (1)$$

“shortest” path = path of minimum weight. We use $\sigma(u, v)$ to denote this minimum weight.

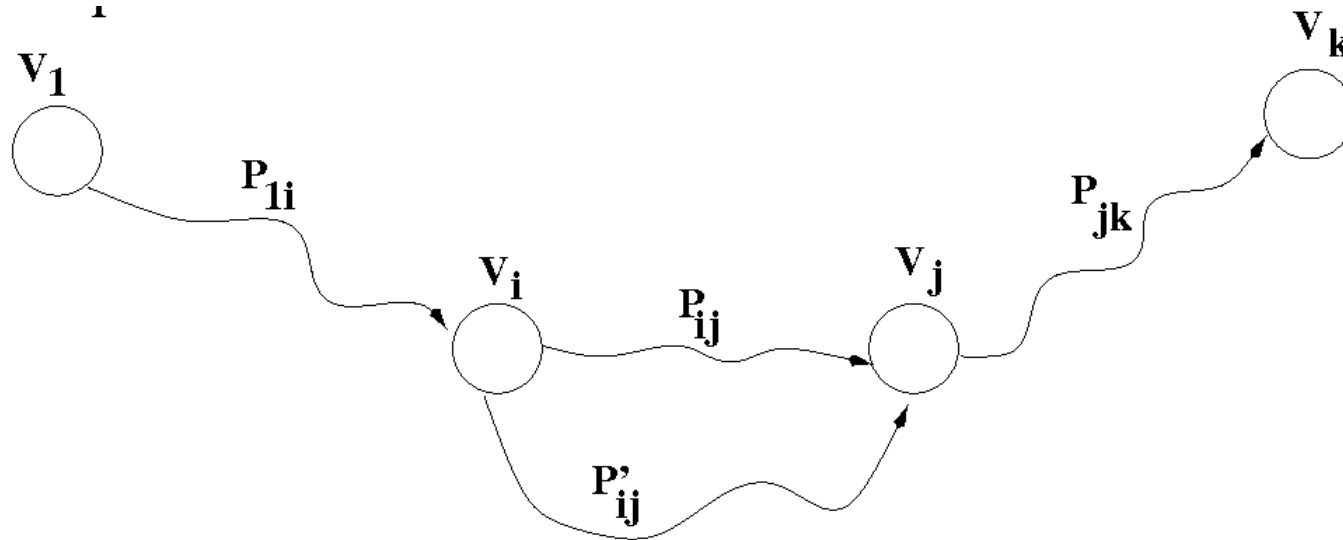
Different variants of shortest path problems

- **Single-pair shortest path (SPSP):**
Find a shortest path from u to v .
- **Single-source shortest paths (SSSP):**
Find a shortest path from source s to all vertices $v \in V$.
 - solved with a Greedy algorithm (Dijkstra's).
- **All-pairs shortest paths (APSP):**
Find a shortest path from u to v for all $u, v \in V$.
 - solved with a Dynamic Programming algorithm (Floyd-Warshall).
- Both algorithms need the Optimal Substructure property.

Properties of shortest paths: Optimal Substructure

Lemma 24.1: Subpaths of shortest paths are shortest paths.

Proof: Cut and paste:



If some subpath were not a shortest path, we could substitute the shorter subpath and create an even shorter total path.

All-Pairs Shortest Paths (APSP)

- **All-pairs shortest paths (APSP):** Find a shortest path from u to v for all $u, v \in V$.
 - The output has size $O(V^2)$, so we cannot hope to design a better than $O(V^2)$ -time algorithm.
 - We can solve the problem simply by running Dijkstra's algorithm $|V|$ times. It takes $O(V \lg V)$ time, if the min-priority queue is implemented using a binary heap.

The Floyd-Warshall algorithm: Step (i)

Step (i): *Characterize the structure of the APSP solution.*

- Definition: An **intermediate vertex** of a simple path $p = \langle v_1, v_2, \dots, v_l \rangle$ is any vertex of p other than v_1 and v_l , i.e., any vertex in the set $\{v_2, v_3, \dots, v_{l-1}\}$.
- Define $d_{ij}^{(k)}$ to be the weight of a shortest path p from i to j for which all intermediate vertices are in the set $\{1, 2, \dots, k\}$ (*similar to second DP approach to the Coin-Changing problem*).
- Depending on whether or not k is an intermediate vertex on p , we have two cases:

The Floyd-Warshall algorithm: Step (i)

Two cases:

Case (1): If the shortest path p (from i to j going through vertices with indices $\leq k$) does not go through the vertex k , then:

$$d_{ij}^{(k)} = d_{ij}^{(k-1)}.$$

Case (2): If the shortest path p goes through vertex k , then:

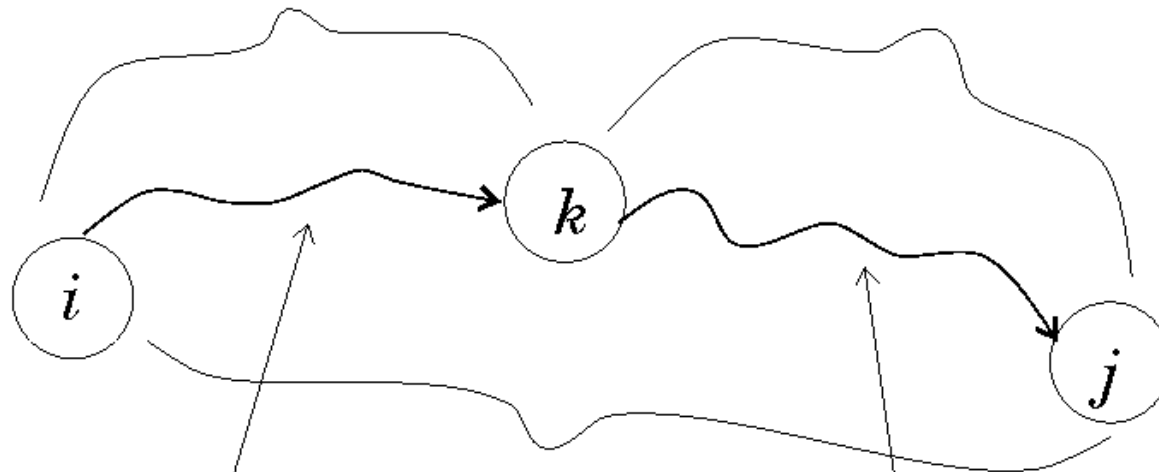
$$d_{ij}^{(k)} = d_{ik}^{(k-1)} + d_{kj}^{(k-1)}.$$

Therefore, $d_{ij}^{(k)} = \min(d_{ij}^{(k-1)}, d_{ik}^{(k-1)} + d_{kj}^{(k-1)})$.

The Floyd-Warshall algorithm: Step (i)

vertices in $\{1, 2, \dots, k-1\}$

vertices in $\{1, 2, \dots, k-1\}$



all intermediate vertices in $\{1, 2, \dots, k\}$

$$d_{ik}^{k-1}$$

$$d_{kj}^{k-1}$$

The Floyd-Warshall algorithm: Step (ii)

Step (ii): *Recursively define the value of an optimal solution.*

- **Boundary conditions:** for $k = 0$, a path from vertex i to j with no intermediate vertex numbered higher than 0 has no intermediate vertices at all, hence $d_{ij}^{(0)} = w_{ij}$.
- **Recursive formulation:**

$$d_{ij}^{(k)} = \begin{cases} w_{ij} & \text{if } k = 0 \\ \min(d_{ij}^{(k-1)}, d_{ik}^{(k-1)} + d_{kj}^{(k-1)}) & \text{if } k \geq 1 \end{cases}$$

$D^{(n)} = (d_{ij}^{(n)})$ is the solution for this APSP problem:

$$d_{ij}^{(n)} = \sigma(i, j).$$

The Floyd-Warshall algorithm: Step (iii)

Step (iii): *Compute the shortest-path weights bottom up.*

FLOYD-WARSHALL(W, n)

```
{  
   $D^{(0)} = W$ ;  
  
  for  $k := 1$  to  $n$   
    for  $i := 1$  to  $n$   
      for  $j := 1$  to  $n$   
         $d_{ij}^{(k)} := \min(d_{ij}^{(k-1)}, d_{ik}^{(k-1)} + d_{kj}^{(k-1)})$   
  
  return  $D^{(n)}$ ;  
}
```

Complexity: $\Theta(n^3)$.

The Floyd-Warshall algorithm: Step (iv)

Step (iv): *Constructing the shortest paths.*

Need to compute the **predecessor matrix** Π , in which π_{ij} is the predecessor of vertex j on a shortest path from vertex i .

- Compute predecessor matrix Π from the weights matrix D (Exercise 25.1-6).
- Compute Π online, at the same time with D :
 - Compute a sequence $\Pi^{(0)}, \Pi^{(1)}, \dots, \Pi^{(n)}$, where $\pi_{ij}^{(k)}$ is defined as the predecessor of vertex j on a shortest path from vertex i with all intermediate vertices in $\{1, 2, \dots, k\}$.
 - $\Pi = \Pi^{(n)}$.

The Floyd-Warshall algorithm: Step (iv)

Recursive formulation of $\pi_{ij}^{(k)}$:

- When $k = 0$, a shortest path from i to j has no intermediate vertices at all. Hence:

$$\pi_{ij}^{(k)} = \begin{cases} \text{NIL} & \text{if } i = j \text{ or } w_{ij} = \infty \\ i & \text{if } i \neq j \text{ and } w_{ij} < \infty \end{cases}$$

- When $k \geq 1$:
 - If we take the path $i \rightsquigarrow k \rightsquigarrow j$, then $\pi_{ij}^{(k)}$ is the same as the predecessor of j on the shortest path from k with intermediate vertices in $1, 2, \dots, k - 1$.

$$\pi_{ij}^{(k)} = \pi_{kj}^{(k-1)} \quad \text{if } d_{ij}^{(k-1)} > d_{ik}^{(k-1)} + d_{kj}^{(k-1)}$$

The Floyd-Warshall algorithm: Step (iv)

- When $k \geq 1$:
 - Otherwise, $\pi_{ij}^{(k)}$ is the same as the predecessor of j on the shortest path from i with intermediate vertices in $1, 2, \dots, k - 1$.

$$\pi_{ij}^{(k)} = \pi_{ij}^{(k-1)} \quad \text{if } d_{ij}^{(k-1)} \leq d_{ik}^{(k-1)} + d_{kj}^{(k-1)}$$

- Putting these two cases together:

$$\pi_{ij}^{(k)} = \begin{cases} \pi_{ij}^{(k-1)} & \text{if } d_{ij}^{(k-1)} \leq d_{ik}^{(k-1)} + d_{kj}^{(k-1)} \\ \pi_{kj}^{(k-1)} & \text{if } d_{ij}^{(k-1)} > d_{ik}^{(k-1)} + d_{kj}^{(k-1)} \end{cases}$$

The Floyd-Warshall algorithm: Step (iv)

FLOYD-WARSHALL(W, n)

$D^{(0)} = W;$

INIT-PREDECESSORS($\Pi^{(0)}$)

for $k := 1$ to n

 for $i := 1$ to n

 for $j := 1$ to n

 if $d_{ij}^{(k-1)} \leq d_{ik}^{(k-1)} + d_{kj}^{(k-1)}$ then

$d_{ij}^{(k)} := d_{ij}^{(k-1)}$

$\pi_{ij}^{(k)} := \pi_{ij}^{(k-1)}$

 else

$d_{ij}^{(k)} := d_{ik}^{(k-1)} + d_{kj}^{(k-1)}$

$\pi_{ij}^{(k)} := \pi_{kj}^{(k-1)}$

return $D^{(n)};$

Printing Shortest Paths with Π

The predecessor matrix is $\Pi = \Pi^{(n)}$. The following recursive procedure prints the shortest path between vertices i and j , using Π :

PRINT-ALL-PAIRS-SHORTEST-PATHS(Π, i, j)

 if $i = j$ then

 print i

 else

 if $\pi_{ij} = NIL$ then

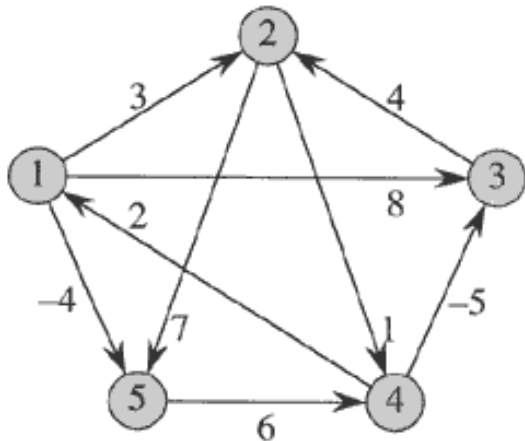
 print "no path from" i " to " j

 else

 PRINT-ALL-PAIRS-SHORTEST-PATHS(Π, i, π_{ij})

 print j

APSP: Example

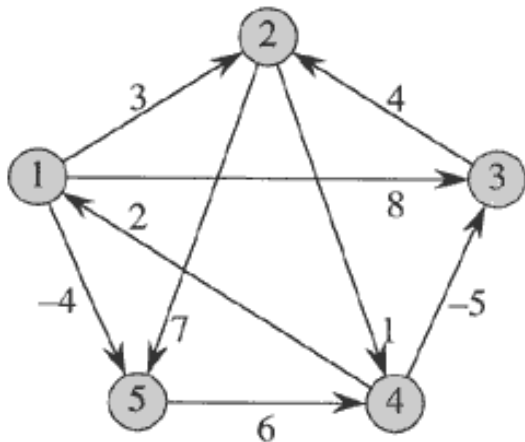


$$D^{(0)} = \begin{pmatrix} 0 & 3 & 8 & \infty & -4 \\ \infty & 0 & \infty & 1 & 7 \\ \infty & 4 & 0 & \infty & \infty \\ 2 & \infty & -5 & 0 & \infty \\ \infty & \infty & \infty & 6 & 0 \end{pmatrix} \quad \Pi^{(0)} = \begin{pmatrix} \text{NIL} & 1 & 1 & \text{NIL} & 1 \\ \text{NIL} & \text{NIL} & \text{NIL} & 2 & 2 \\ \text{NIL} & 3 & \text{NIL} & \text{NIL} & \text{NIL} \\ 4 & \text{NIL} & 4 & \text{NIL} & \text{NIL} \\ \text{NIL} & \text{NIL} & \text{NIL} & 5 & \text{NIL} \end{pmatrix}$$

$$D^{(1)} = \begin{pmatrix} 0 & 3 & 8 & \infty & -4 \\ \infty & 0 & \infty & 1 & 7 \\ \infty & 4 & 0 & \infty & \infty \\ 2 & 5 & -5 & 0 & -2 \\ \infty & \infty & \infty & 6 & 0 \end{pmatrix} \quad \Pi^{(1)} = \begin{pmatrix} \text{NIL} & 1 & 1 & \text{NIL} & 1 \\ \text{NIL} & \text{NIL} & \text{NIL} & 2 & 2 \\ \text{NIL} & 3 & \text{NIL} & \text{NIL} & \text{NIL} \\ 4 & 1 & 4 & \text{NIL} & 1 \\ \text{NIL} & \text{NIL} & \text{NIL} & 5 & \text{NIL} \end{pmatrix}$$

$$D^{(2)} = \begin{pmatrix} 0 & 3 & 8 & 4 & -4 \\ \infty & 0 & \infty & 1 & 7 \\ \infty & 4 & 0 & 5 & 11 \\ 2 & 5 & -5 & 0 & -2 \\ \infty & \infty & \infty & 6 & 0 \end{pmatrix} \quad \Pi^{(2)} = \begin{pmatrix} \text{NIL} & 1 & 1 & 2 & 1 \\ \text{NIL} & \text{NIL} & \text{NIL} & 2 & 2 \\ \text{NIL} & 3 & \text{NIL} & 2 & 2 \\ 4 & 1 & 4 & \text{NIL} & 1 \\ \text{NIL} & \text{NIL} & \text{NIL} & 5 & \text{NIL} \end{pmatrix}$$

APSP: Example



$$D^{(3)} = \begin{pmatrix} 0 & 3 & 8 & 4 & -4 \\ \infty & 0 & \infty & 1 & 7 \\ \infty & 4 & 0 & 5 & 11 \\ 2 & -1 & -5 & 0 & -2 \\ \infty & \infty & \infty & 6 & 0 \end{pmatrix} \quad \Pi^{(3)} = \begin{pmatrix} \text{NIL} & 1 & 1 & 2 & 1 \\ \text{NIL} & \text{NIL} & \text{NIL} & 2 & 2 \\ \text{NIL} & 3 & \text{NIL} & 2 & 2 \\ 4 & 3 & 4 & \text{NIL} & 1 \\ \text{NIL} & \text{NIL} & \text{NIL} & 5 & \text{NIL} \end{pmatrix}$$

$$D^{(4)} = \begin{pmatrix} 0 & 3 & -1 & 4 & -4 \\ 3 & 0 & -4 & 1 & -1 \\ 7 & 4 & 0 & 5 & 3 \\ 2 & -1 & -5 & 0 & -2 \\ 8 & 5 & 1 & 6 & 0 \end{pmatrix} \quad \Pi^{(4)} = \begin{pmatrix} \text{NIL} & 1 & 4 & 2 & 1 \\ 4 & \text{NIL} & 4 & 2 & 1 \\ 4 & 3 & \text{NIL} & 2 & 1 \\ 4 & 3 & 4 & \text{NIL} & 1 \\ 4 & 3 & 4 & 5 & \text{NIL} \end{pmatrix}$$

$$D^{(5)} = \begin{pmatrix} 0 & 1 & -3 & 2 & -4 \\ 3 & 0 & -4 & 1 & -1 \\ 7 & 4 & 0 & 5 & 3 \\ 2 & -1 & -5 & 0 & -2 \\ 8 & 5 & 1 & 6 & 0 \end{pmatrix} \quad \Pi^{(5)} = \begin{pmatrix} \text{NIL} & 3 & 4 & 5 & 1 \\ 4 & \text{NIL} & 4 & 2 & 1 \\ 4 & 3 & \text{NIL} & 2 & 1 \\ 4 & 3 & 4 & \text{NIL} & 1 \\ 4 & 3 & 4 & 5 & \text{NIL} \end{pmatrix}$$