# **NP-Complete problems**

NP-complete problems (NPC):

- A subset of NP.
- If any NP-complete problem can be solved in polynomial time, then *every* problem in NP has a polynomial time solution.

NP-complete languages are the "hardest" languages in NP.

Formal definition of NP-complete languages is based on the concept of **polynomial time reducibility**.

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### From P to NPC

- Examples of problems that belong to P:
  - 1. Find the *shortest* path between two vertices in a directed graph.
  - 2. Does a directed graph have an Euler tour. i.e. a cycle that visits all edges once?
  - 3. Is a Boolean formula in 2-conjunctive normal form satisfiable?

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### From P to NPC

- However, their slight variants are in NPC:
  - 1. Find the *longest* path between two vertices in a directed graph.
  - 2. Does a directed graph have a Hamiltonian cycle: a cycle that visits all vertices once?
  - 3. Is a Boolean formula in 3-conjunctive normal form satisfiable?

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**Definition:** A decision problem A is polynomial-time reducible to a decision problem B (written  $A \leq_p B$ ) if:

- There exists a polynomial-time algorithm F that transforms any instance  $\alpha$  of A into some instance  $\beta = F(\alpha)$  of B,
- The answer of A for  $\alpha$  is "yes" iff the answer of B for  $\beta$  is "yes".

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# A Formal Language framework: Reducibility

Every decision problem has a corresponding language = the maximal set of input strings that produce "yes" answers.

Let  $L_A, L_B \subseteq \{0, 1\}^*$  be the languages corresponding to the two decision problems A and B, respectively.

**Definition**:  $L_A$  is **polynomial-time reducible** to  $L_B$  (written  $L_A \leq_p L_B$ ) if:

• there exists a poly-time computable function

f:  $\{0,1\}^* \to \{0,1\}^*$ 

• such that for all  $\alpha \in \{0,1\}^*$ 

$$\alpha \in L_A$$
 if and only if  $f(\alpha) \in L_B$ .

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# Implication of $A \leq_p B$

- f is called a reduction function and the poly-time algorithm F that computes f is called a reduction algorithm.
- We can use B to solve A:
  - Providing an answer to whether  $f(\alpha) \in L_B$  directly provides the answer to whether  $\alpha \in L_A$ . Hence:
    - Solving A is no "harder" than solving B.

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# Implication of $A \leq_p B$

**Lemma 34.3** If  $L_1 \leq_p L_2$  and  $L_2 \in P$ , then  $L_1 \in P$ .

- Proof:
  - Let  $A_2$  be a poly-time algorithm that decides  $L_2$ .
  - Let F be a poly-time reduction algorithm that does the reduction.
  - We construct a poly-time algorithm  $A_1$  that decides  $L_1$ .



## **NP-hard and NP-Complete**

- **Definition**: L is NP-hard if  $\forall L' \in NP$ , L'  $\leq_p L$ .
- **Definition**: L is NP-Complete if:
  - 1) L  $\in$  NP.
  - 2)  $L \in NP$ -hard.



Design and Analysis of Algorithms: Lecture 26



### CKT-SAT problem

#### Decision problem

• Is there an assignment to the input that makes the circuit evaluate to TRUE?

 $\mathsf{CKT}\mathsf{-}\mathsf{SAT} = \{ \langle \mathsf{CKT} \rangle : \mathsf{CKT} \text{ has a satisfying assignment} \}.$ 

• What is the running time of a brute force algorithm?

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### **CKT-SAT** is NP-complete

- Lemma 34.5:  $CKT-SAT \in NP$ .
  - We can take the number of gates + wires as the size k of the circuit.
  - We can create a binary encoding  $\langle CKT \rangle$  that is polynomial in k.
  - Certificate = an assignment of boolean values to the wires.
  - Checking whether the certificate corresponds to a satisfying assignment takes O(k) time.
- Lemma 34.6: CKT-SAT  $\in$  NP-hard (pages 1074–1077).

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### **Alternative definition of NP-completeness**

**Lemma 34.8**: If L is a language such that  $L' \leq_p L$  for some L'  $\in$  NPC, then L is NP-hard. Moreover, if  $L \in$  NP, then  $L \in$  NPC.

**Proof**: Since L' is NP-complete, for all L''  $\in$  NP, we have L''  $\leq_p$  L'. By supposition, L'  $\leq_p$  L, and thus by <u>transitivity</u>, we have L''  $\leq_p$  L, which shows that L is NP-hard. If L  $\in$  NP, then we also have L  $\in$  NPC.

**Transitivity**: If  $L_1 \leq_p L_2$  and  $L_3 \leq_p L_3$ , then  $L_1 \leq_p L_3$  (*Exercise* 34.3-2).

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## $\textbf{L} \in \textbf{NPC: Generic Proof}$

- Step 1: prove  $L \in NP$ .
- Step 2: prove  $L \in NP$ -hard:
  - 1. Select a known NP-complete language L'.
  - 2. Find a reduction algorithm F, s.t.  $x \in L' \Leftrightarrow F(x) \in L$ .
  - 3. Prove that the algorithm F runs in poly-time.

Up to this point, the only NPC problem we know is CKT-SAT.

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## Another NPC problem: SAT

Formula satisfiability problem (SAT)

- $\bullet$  A instance of SAT is a Boolean formula  $\phi$  composed of
  - 1) *n* Boolean variables:  $x_1, x_2, ..., x_n$ .
  - 2) *m* Boolean connectors:  $\land$  (AND),  $\lor$  (OR),  $\neg$  (NOT),  $\rightarrow$  (implication),  $\leftrightarrow$  (if and only if).
  - 3) parentheses.
- For example:  $\phi = ((x_1 \rightarrow x_2) \land (\neg x_1 \lor x_2 \lor x_3)) \rightarrow (x_1 \land \neg x_2).$
- SAT = { $\langle \phi \rangle$ :  $\phi$  has a satisfying assignment (an assignment causes  $\phi$  to evaluate to 1)}.
- For example,  $x_1 \lor x_2 \in SAT$ , while  $x_1 \land \neg x_1 \notin SAT$ .

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### **SAT** is NP-Complete

Proof:

• Step 1: SAT  $\in$  NP.

Certificate is the "truth assignment". Algorithm merely has to verify, in polynomial time, that the truth assignment produces TRUE.

• Step 2: SAT  $\in$  NP-hard.

by proving CKT-SAT  $\leq_p$  SAT.

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# **SAT:** Poly-time reduction

The reduction is as follows:

- For each wire  $x_i$  in the circuit C, the formula  $\phi$  has a variable  $x_i$ .
- For each gate in *C*, make a formula involving the variables of its incident wires that fully describes the behaviour of the gate.
  - For example, the operation of the output OR gate (figure on the next page) is  $x_5 \leftrightarrow (x_1 \lor x_2)$ .
- The formula φ produced by the reduction is the AND of the circuit-output variable with the conjunction of clauses describing the operation of each gate.

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