# Sterling McLeod

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## **EXPERIENCE**

# **UNC CHARLOTTE** | LECTURER

August 2018 -- Present | Charlotte, NC

- Designed and taught courses on artificial intelligence, robotics, and introduction to computer science
- Mentored undergraduate students on senior projects involving robot motion, self-driving cars, and computer vision

#### **UNC CHARLOTTE** | PH.D. STUDENT

August 2013 - May 2019 | Charlotte, NC

- Performed literature reviews on real-time robot motion planning, task constrained motion planning, real-time perception of moving obstacles, and software testing in robotics
- Designed and implemented algorithms to perform non-holonomic real-time motion planning in the presence of unknown obstacles with unforeseen motion
- Designed and implemented a framework for system-level software testing on a real-time motion planning system
- Published papers on my work in high-quality conferences and journals
- Collaborated with industry partners to implement work on industry robots

#### AXIS FOOTBALL GAME | SOFTWARE DEVELOPER

June 2017 - June 2018 | Charlotte, NC

- Designed and implemented NPC AI techniques for 2017 and 2018 releases
- Implemented GUI to display player stats during gameplay for 2017 release
- Implemented new music management module for 2017 release

## **COROWARE** | ROBOTICS ENGINEER

Dec. 2012 - July 2013 | Charlotte, NC

- Developed Android and Linux apps for a 4-wheel differential drive mobile robot
- Built small 4-wheel differential drive robots to order for clients

### CHEMRING DETECTION SYSTEMS | SOFTWARE ENGINEERING INTERN

Dec. 2012 - July 2013 | Charlotte, NC

- Developed software for Joint Biological Tactical Detection System (JBTDS)
- Implemented features and unit tests for C# modules on remote file transfer, GPS, and biological data streaming
- Updated approximately 80 UML Class and Sequence diagrams

# **EDUCATION**

## PH.D. COMPUTER SCIENCE

University of North Carolina Charlotte

Awarded 2019

Dissertation: Robust and Reliable Real-time Adaptive Motion Planning

Advisor: Jing Xiao

### M.S. COMPUTER SCIENCE

University of North Carolina Charlotte Awarded 2014

#### **B.S. COMPUTER SCIENCE**

University of North Carolina Charlotte Awarded 2012

# LINKS

Website:// smcleo12
Github:// sterlingm
LinkedIn:// sterling-mcleod
Google Scholar:// Sterling McLeod

# **SKILLS**

#### **LANGUAGES**

C/C++ • Python • C# • Java • LATEX Matlab • JavaScript • Bash

#### **TOOLS**

ROS • Linux • MSVS • Unity • Git Gazebo • Unreal • OpenSceneGraph