

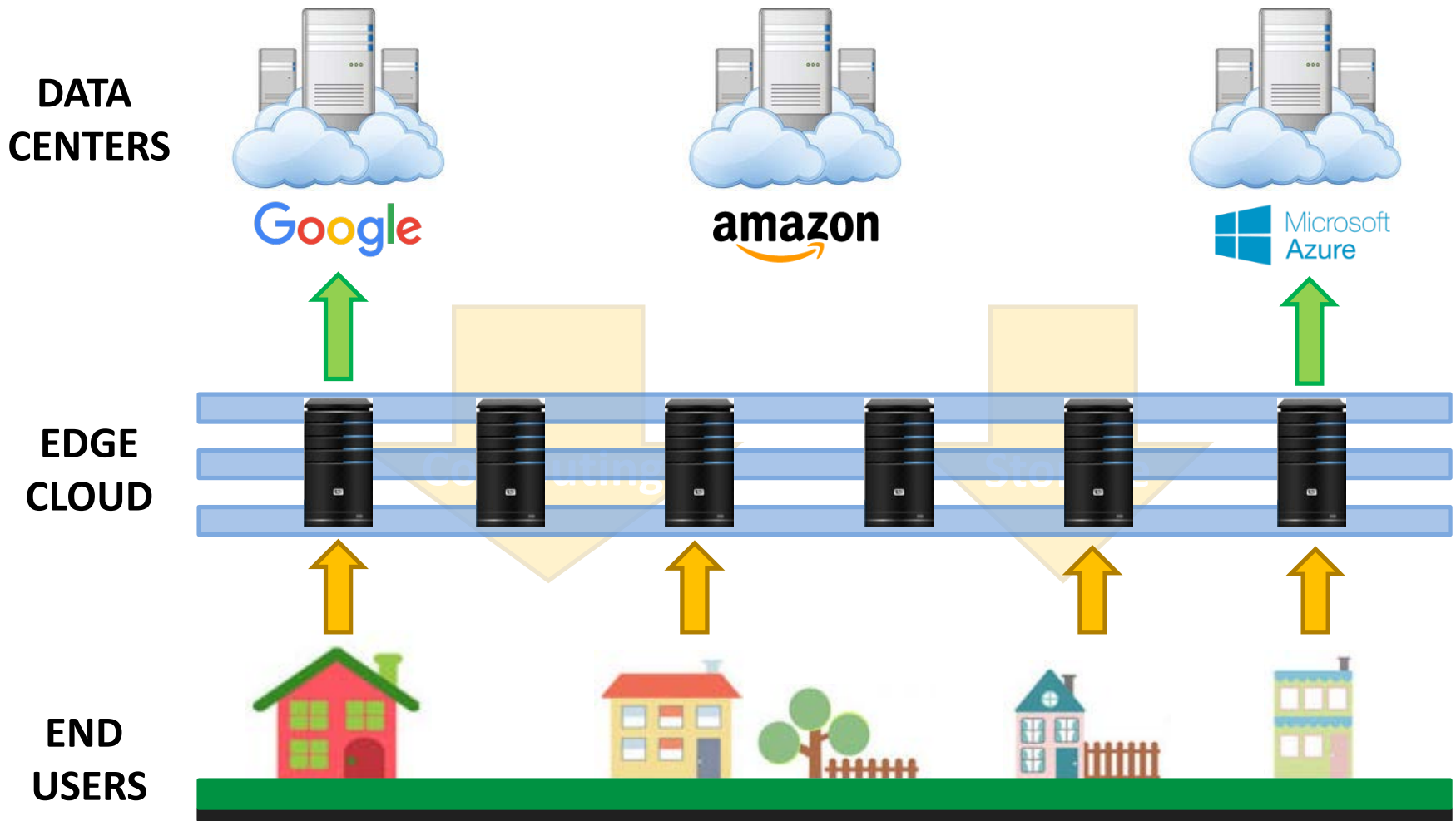
# Designing Hierarchical Edge Cloud for Mobile Computing

Wei Gao

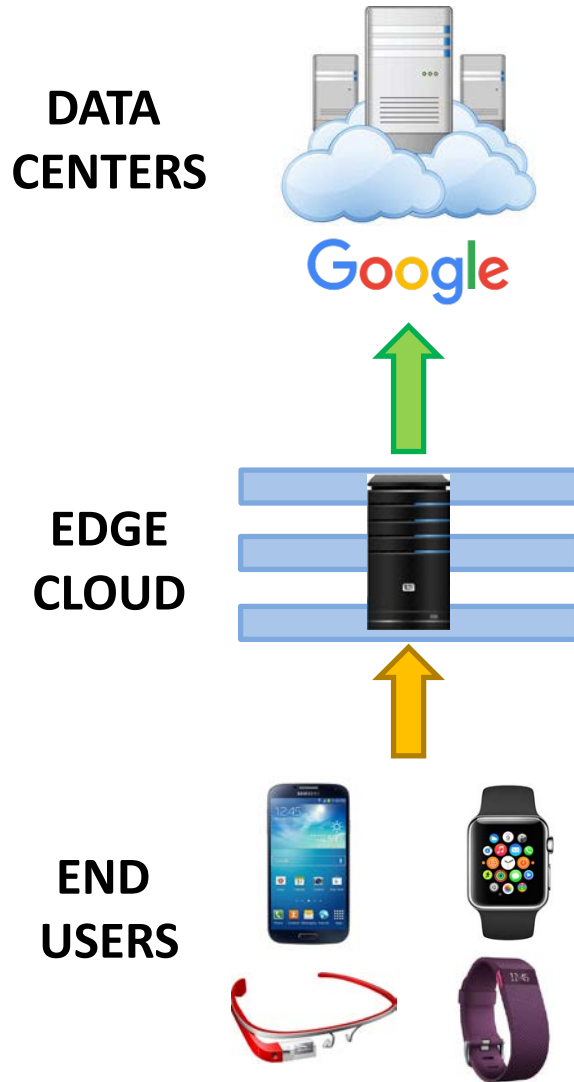
The University of Tennessee, Knoxville



# Edge Cloud



# Edge Cloud for Mobile Computing



- Reduced response latency
  - Delay-sensitive mobile applications



- Higher efficiency of resource utilization

- Distributed processing



# Applications of Edge Cloud



Cloud



NSF CSR  
Highlighted Area

Things



Virtual Reality



Smart Cities and Communities

# Challenges

- Adaptability

- Optimized performance?
- Minimized cost?

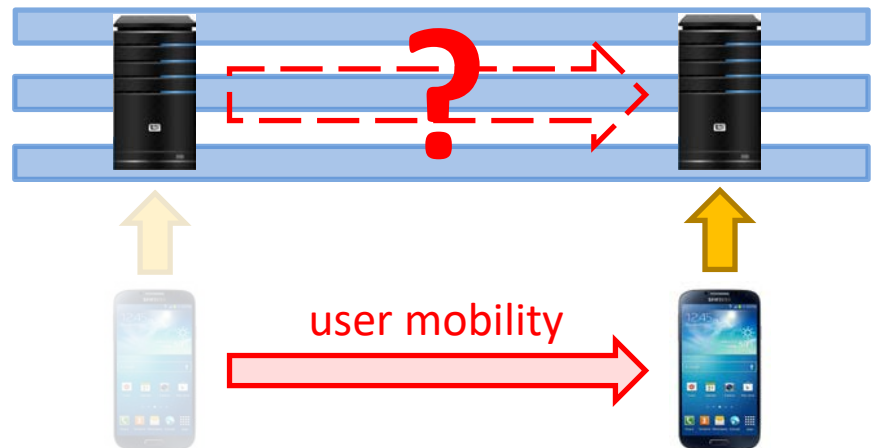
Providing for the peak load



- User mobility

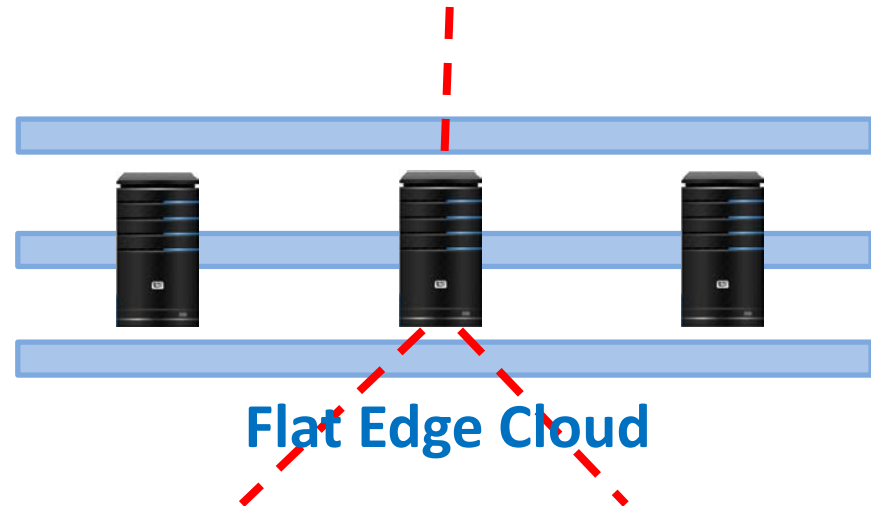
- Minimized cost?

Complete move of data and program



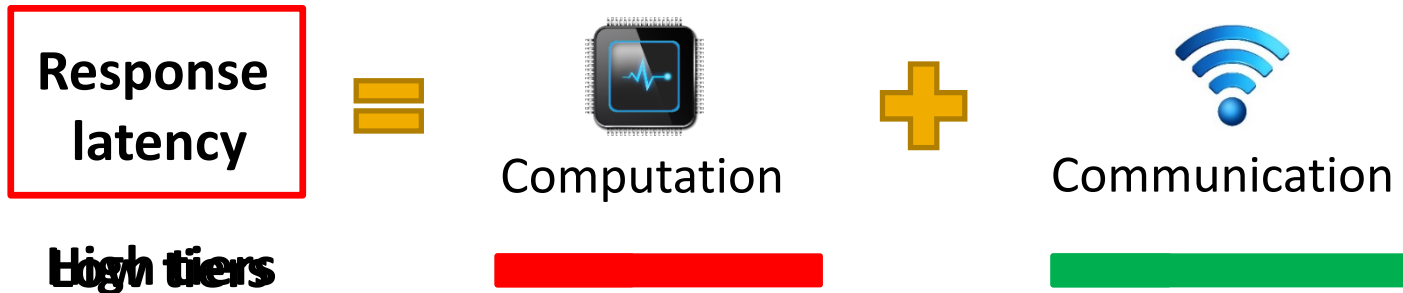
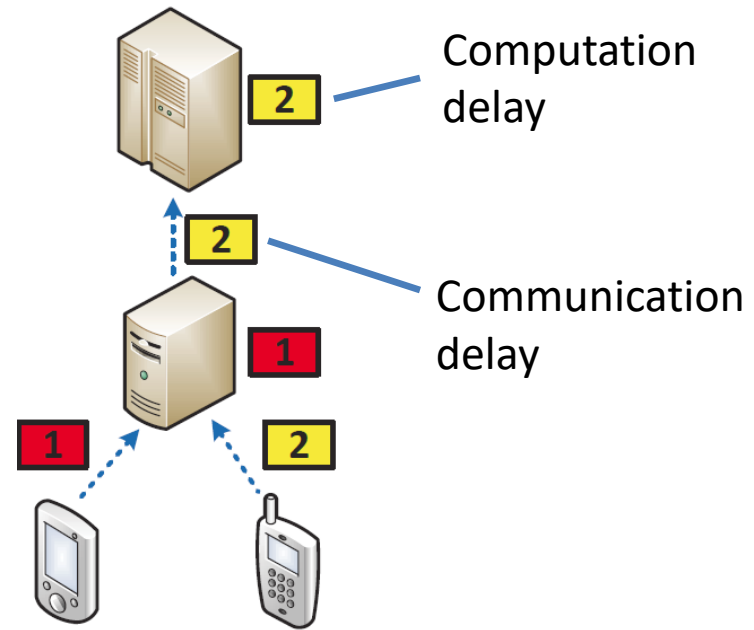
# Our Solution: Hierarchical Edge Cloud

- Adaptability
  - Aggregation of peak load
- User mobility
  - Partial migration of data and program



# Task 1: Optimal Workload Placement

- **Our focus:** minimized response latency
  - Where to place a workload
  - How much capacity for a workload
- Challenge
  - Delay tradeoff



A Hierarchical Edge Cloud Architecture for Mobile Computing, *in* IEEE INFOCOM'16.

# Task 1: Optimal Workload Placement

- Distributed optimization

$$\begin{aligned} \min f &= \sum_{i=1}^m \left( \underbrace{\frac{w_i}{\lambda_{i,\gamma_i} c_{\gamma_i}}}_{\text{Computation delay}} + \underbrace{\left( L(\gamma_i) - 1 \right)}_{\text{Communication delay}} \frac{s_i}{B_{\gamma_i}} \right), \\ \text{s. t. } \sum_{j \in O_j} \lambda_{i,j} &= 1, j = 1, 2, \dots, n \end{aligned}$$

Capacity allocation of server  $j$  to workload  $i$

Placement of workload  $i$

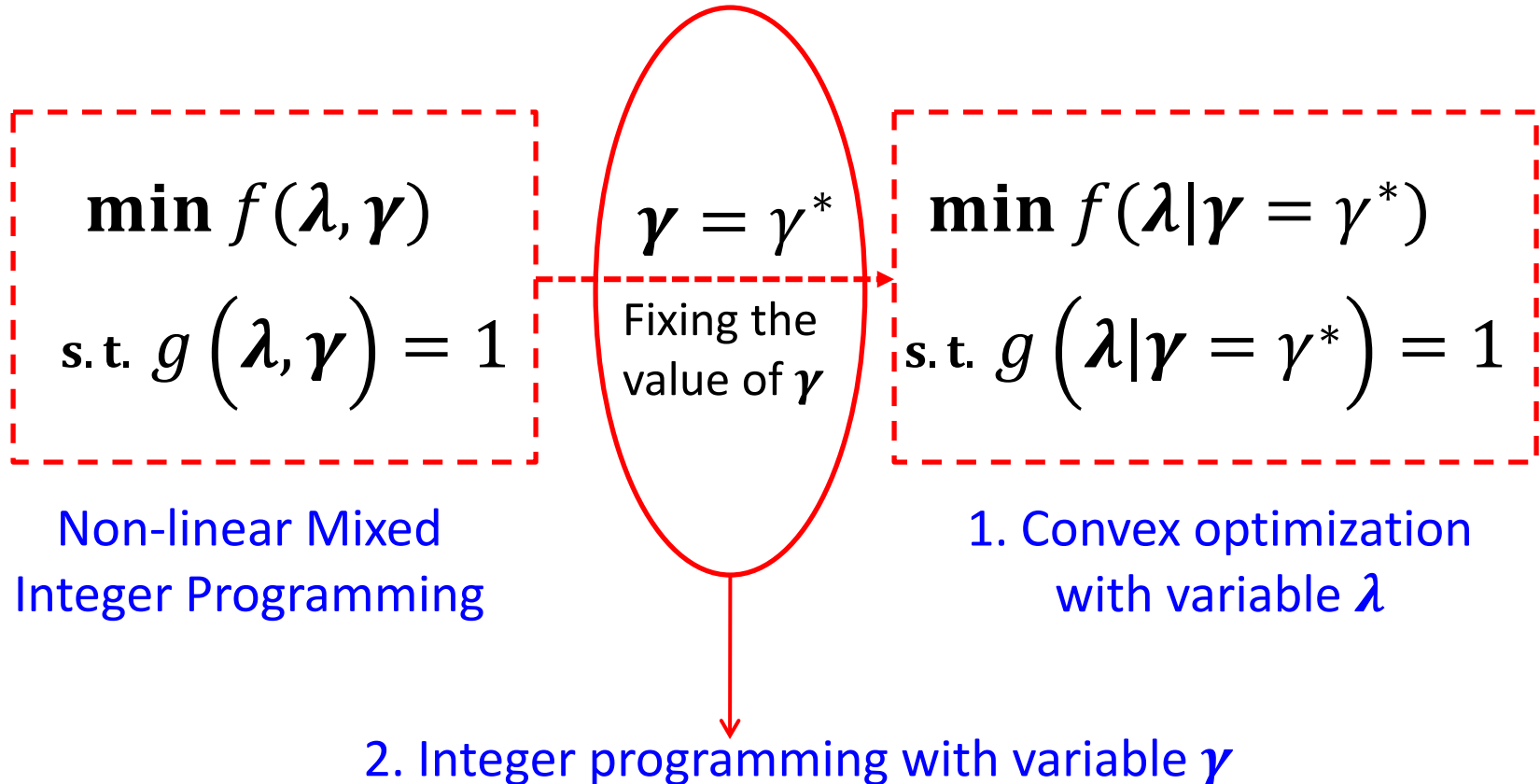
Non-linear mixed integer programming





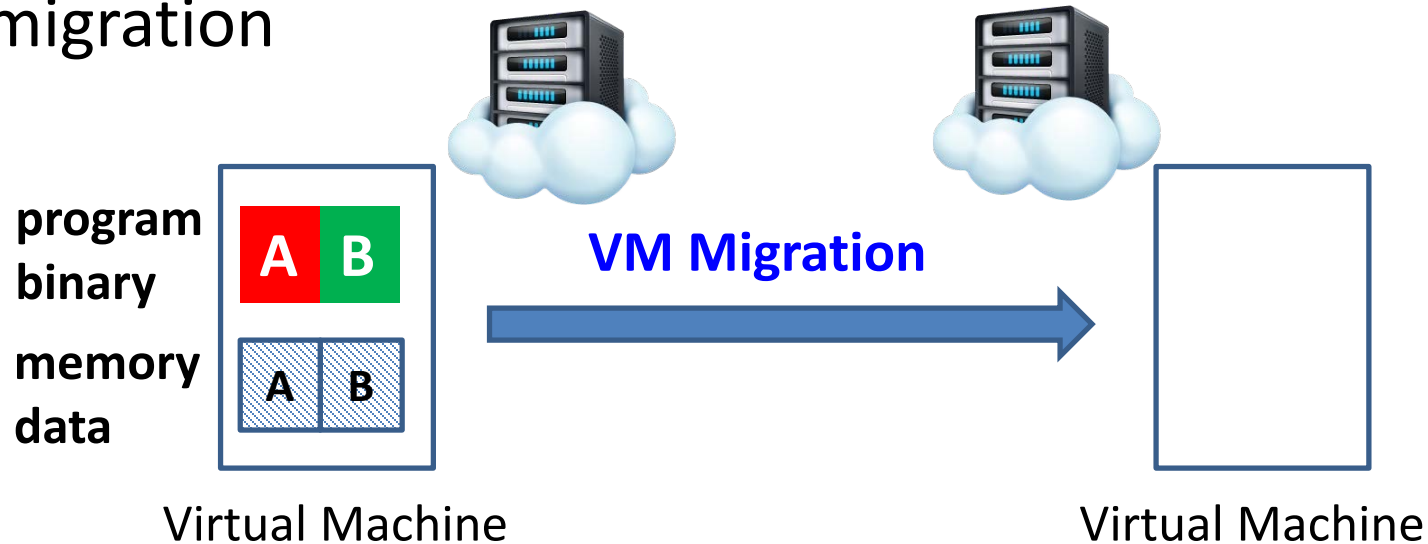
# Task 1: Optimal Workload Placement

- Problem transformation



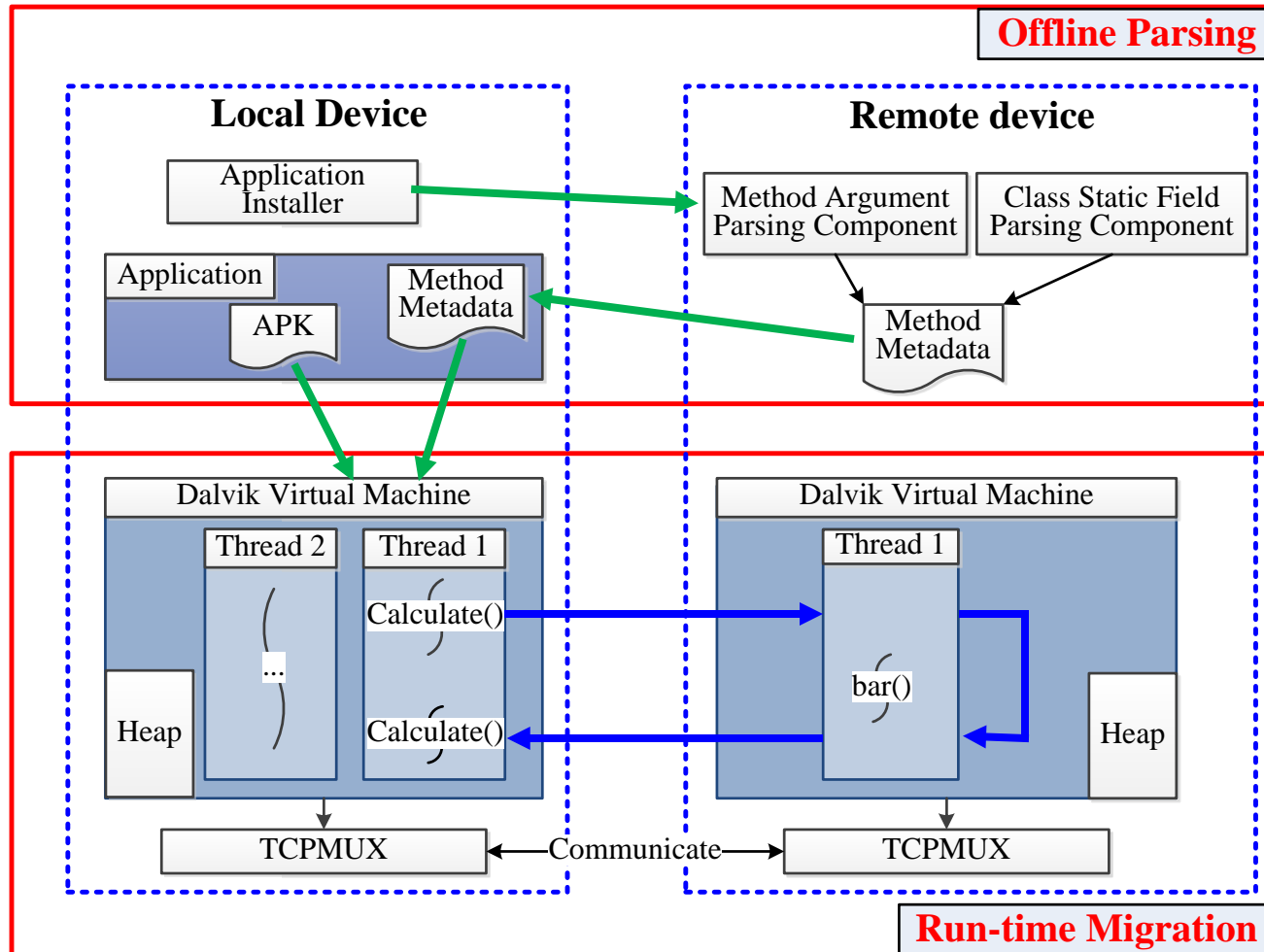
# Task 2: Supporting User Mobility

- Remote program execution with least context migration



Minimizing Context Migration in Mobile Code Offload, *in IEEE Transactions on Mobile Computing, 2017.*

# Task 2: Supporting User Mobility



Minimizing Context Migration in Mobile Code Offload, in *IEEE Transactions on Mobile Computing*, 2017.

# Implementation

- Heterogeneous mobile and wearable platforms



Samsung Galaxy S4



LG Watch Urbane



Samsung Nexus 10 Tablet

- 1,500 LoC in Java and 1,000 LoC in C++ over Android v5.1.1 OS kernel

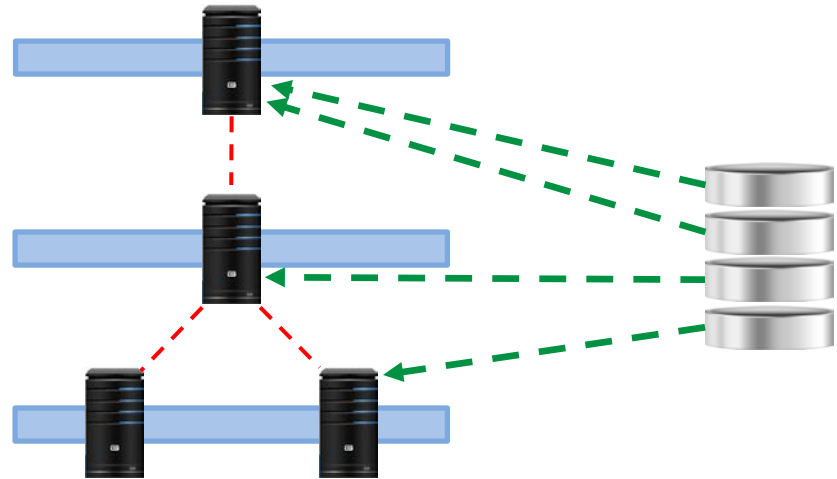
- Edge cloud servers

- x86-based instances of Dalvik VM
- Executing ARM-based native programs

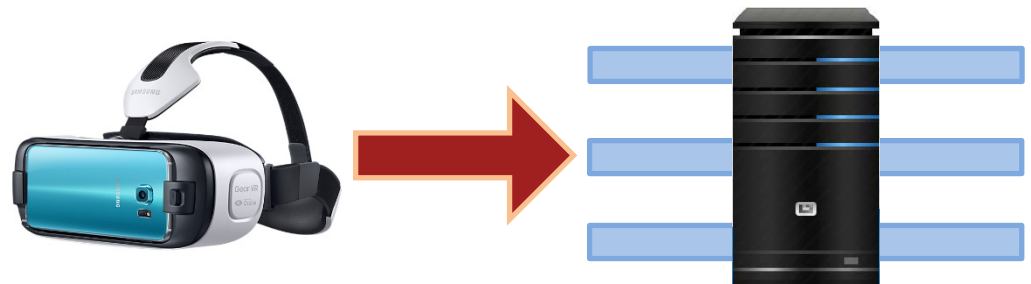


# Ongoing Work and Future Directions

- Optimal resource provisioning
  - Minimizing both CapEx and OpEx



- Virtual reality over mobile platforms



# Thank you

- Questions?

