

**My Favorite Problems, 25**  
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This is column twentyfive of a series of columns of mathematics problems. I am soliciting future problems for this column from the readers of *M&I Quarterly*. I'm looking for problems with solutions that don't depend on highly technical ideas. Ideal problems should be **easily understood** and accessible to bright high school students. Their solutions should require a clever use of a well-known problem solving technique. Send your problems and solutions by email to me at [hbreiter@uncc.edu](mailto:hbreiter@uncc.edu). In general, we'll list the problems in one issue and their solutions in the next issue.

25.1 Let  $a_1 = 1$  and for each  $n \geq 1$ , define  $a_{n+1}$  as follows:

$$a_{n+1} = 2n - 1 + a_n \cdot 10^{1+\lfloor \log(2n-1) \rfloor}.$$

How many of the numbers  $a_1, a_2, \dots, a_{1000}$  are multiples of 9?

25.2 Find, with proof, the largest  $n$  for which  $n = 7S(n)$ , where  $S(n)$  denotes the sum of the (decimal) digits of the integer  $n$ .

25.3 Football teams score 1, 2, 3, or 6 points at a time. They can score 1 point (point-after-touchdown) only immediately after scoring 6 points (a touchdown). A scoring sequence is a sequence of numbers 1, 2, 3, 6, where all the 1's are immediately preceded by 6. Both 2, 6, 1, 3, 2 and 2, 2, 6, 1, 3 are scoring sequences with *Value* 14. How many scoring sequences have *Value* 14?

Problems from My Favorite Problems, 24, with solutions.

- 24.1 After each touchdown (and extra point), and also after each field goal, Sir Purr does a pushup for each Panther point on the scoreboard. For example, if the Panthers scored 3, 7, and 3 points in that order, Sir Purr would do a total of  $3 + 10 + 13 = 26$  pushups. Against the Steelers, Sir Purr had to do exactly 100 pushups. How many points could the Panthers have scored in the game. Assume they scored points in groups of 3 and 7 only.

**Solution:** 25 and 29. This was the tiebreaker question at the 2010 Carolina Panthers' Number Crunch Mathematics Competition. The total number of pushups is  $3f + 7t$  for some integers  $f$  and  $t$  where  $f + t$  is a triangular number (ie, 1, 3, 6, 10, 15, 21, ...). In order that  $3f + 7t = 100$ ,  $100 - 7t$  must be a multiple of 3. Thus  $t = 1, 4, 7, 10$ , or 13. The corresponding values of  $f$  are 31, 24, 17, 10, and 3. Only one of these  $t = 4, f = 24$  has a triangular sum. To see that  $t = 4, f = 24$  can lead to 100 pushups, consider both 3, 3, 3, 7, 3, 3, 3 and 3, 3, 3, 3, 7, 3, 7. Thus the Panthers could have scored either 25 points:  $3 + 6 + 9 + 16 + 19 + 22 + 25 = 100$  or 29 points:  $3 + 6 + 9 + 12 + 19 + 22 + 29 = 100$ .

- 24.2 How many ways can 1000 be expressed as a sum of powers of 2 if at most 2 of each power is allowed? For example,  $8 = 4 + 4 = 4 + 2 + 2 = 4 + 2 + 1 + 1$ , so there are four ways to write 8 as such a sum.

**Solution:** Let  $G(n)$  denote the number of ways to write  $n$  as such a sum. Then  $G(2^k) = G(2^{k-1}) + 1 = k + 1$ . We can represent  $n$  in pseudo-binary, that is, place value with digits 0, 1, and 2 allowed. Also, if  $n$  is odd, then the rightmost digit in the representation is 1, and we have  $G(2n + 1) = G(n)$  since each representation of  $n$  can be appended with a 1 to get a representation of  $2n + 1$ . Similarly,  $G(2n) = G(n) + G(n - 1)$ . This follows from the fact that if  $n = a_k a_{k-1} \dots a_0$  then  $2n = a_k a_{k-1} \dots a_0 0$ ; that is, append 0 to the right end of any representation of  $n$ . Also, if  $n - 1 = a_k a_{k-1} \dots a_0$ , then  $2n = a_k a_{k-1} \dots a_0 2$ ; that is, append a 2 at the right end of any representation is  $n - 1$ . The effect is to double and add 2. So we can work our way from 1000 to powers of 2, and when we do, we get  $G(1000) = 33$ .

- 24.3 Use all ten digits exactly once to build three prime numbers with the least sum.

**Solution:** Solution by C. Kevin Chen.  $1069 + 457 + 283 = 1809$ . First note that our three numbers must consist of a four-digit and two three-digit numbers. Then we must put the 1 in the thousands place and the zero in the hundreds place. This leaves only the digits 9, 7, and 3 for units digits. Thus the 2 and the 4 are the least possible hundreds digits, leaving the 6, 5, and 7 as tens digits. To see that this can, in fact, be done requires a little shuffling around.