

M16C/62

Using the M16C/62 DMAC in Forward Source Mode

1.0 Abstract

The following article introduces and shows an example of how to use the DMAC function of the M16C/62 with a forward counting source address and fixed destination address.

2.0 Introduction

The Renesas M16C/62 is a 16-bit MCU based on the M16C CPU core with 256 KB of user Flash. The MCU has two DMAC (Direct Memory Access Controller) channels that allow data to be transferred from a source memory location to a destination memory location without using the CPU. The DMAC utilizes the same internal address and data busses as the CPU yet is given a higher priority to the data bus than the CPU. This method of DMAC and CPU bus arbitration is termed a cycle stealing method.

Each DMAC controller is capable of transferring data to or from a fixed address to any other address in the 1Mbyte address space. The DMAC controllers can automatically transfer 128k bytes of data using word (16-bit) transfers, or 64k bytes of data using byte (8-bit) transfers. The source or destination address can also be auto-incremented. DMAC transfers can be initiated by an interrupt request signal or by manually writing to the software DMA request bit. When requests are initiated by an interrupt request signal, neither the interrupt enable flag (I flag) nor the interrupt priority level affects the DMA transfers.

3.0 DMAC with Forward Source, Fixed Destination

In the forward source counting address, fixed destination address mode, the DMAC controller will transfer bytes or words from an incrementing source address (that increments after each transfer) to a fixed destination address. The transfers can be either bytes or words. Loading a value into the transfer count register controls the number of automated transfers. Transfers will continue to occur each time the DMAC trigger event occurs until the transfer register underflows, therefore the number loaded into the register should be 1 less than the number of transfers desired. A control register bit determines whether each transfer is a byte or word of data. When the DMAC controller is configured to perform a single transfer cycle, the DMAC becomes disabled after the transfer register underflows. In the repeat mode the Source Pointer register and the Transfer Counter register are reloaded with their initial values after the Transfer Counter register underflows and the DMAC remains active. Therefore, in the repeat mode, transfers will occur each time a trigger event occurs until the DMA enable bit is set inactive ("0").

4.0 Configuring the DMAC for Forward Source, Fixed Destination

To configure a DMAC channel, the following choices must be configured (the configurations for this example are shown in parentheses):

1. Select the DMA request cause (UART0 receive interrupt request).
2. Select fixed or forward source (forward source).
3. Select fixed or forward destination (fixed destination).
4. Select 8 or 16-bit transfers (8-bit transfers).
5. Select a single transfer or multiple transfers (single transfer).
6. Select the source address for the transfer (Buffer address in RAM).
7. Select the destination address for the transfer (UART0 transmit buffer address).
8. Select the number of bytes to be transferred (10).

The registers that are used to configure and control the DMAC channels are shown in Figure 1.

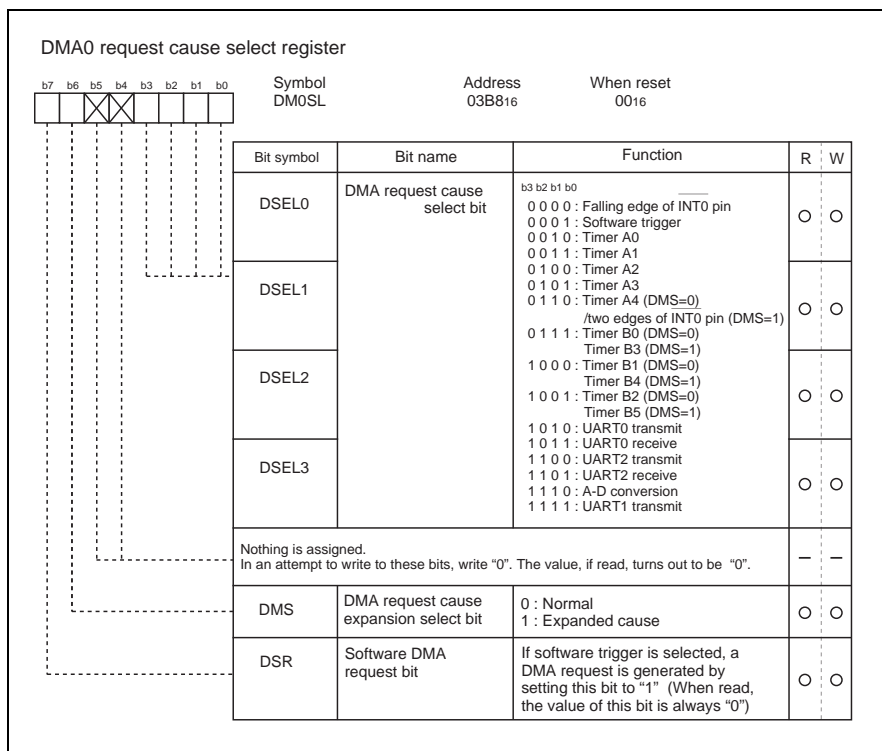


Figure 1 DMA0 Request Cause Select Register

DMA1 request cause select register

Symbol: DM1SL Address: 03BA16 When reset: 0016

Bit symbol	Bit name	Function	R	W
DSEL0	DMA request cause select bit	b3 b2 b1 b0 0 0 0 0 : Falling edge of INT1 pin 0 0 0 1 : Software trigger 0 0 1 0 : Timer A0 0 0 1 1 : Timer A1 0 1 0 0 : Timer A2 0 1 0 1 : Timer A3(DMS=0) /serial I/O3 (DMS=1) 0 1 1 0 : Timer A4 (DMS=0) /serial I/O4 (DMS=1) 0 1 1 1 : Timer B0 (DMS=0) /two edges of INT1 (DMS=1) 1 0 0 0 : Timer B1 1 0 0 1 : Timer B2 1 0 1 0 : UART0 transmit 1 0 1 1 : UART0 receive 1 1 0 0 : UART2 transmit 1 1 0 1 : UART2 receive 1 1 1 0 : A-D conversion 1 1 1 1 : UART1 receive	○	○
DSEL1		○	○	
DSEL2		○	○	
DSEL3		○	○	
Nothing is assigned. In an attempt to write to these bits, write "0". The value, if read, turns out to be "0".			—	—
DMS	DMA request cause expansion select bit	0 : Normal 1 : Expanded cause	○	○
DSR	Software DMA request bit	If software trigger is selected, a DMA request is generated by setting this bit to "1" (When read, the value of this bit is always "0")	○	○

DMAi control register

Symbol: DMICON(i=0,1) Address: 002C16, 003C16 When reset: 00000X00z

Bit symbol	Bit name	F unction	R	W
DMBIT	Transfer unit bit select bit	0 : 16 bits 1 : 8 bits	○	○
DMASL	Repeat transfer mode select bit	0 : Single transfer 1 : Repeat transfer	○	○
DMAS	DMA request bit (Note 1)	0 : DMA not requested 1 : DMA requested	○	○ (Note 2)
DMAE	DMA enable bit	0 : Disabled 1 : Enabled	○	○
DSD	Source address direction select bit (Note 3)	0 : Fixed 1 : Forward	○	○
DAD	Destination address direction select bit (Note 3)	0 : Fixed 1 : Forward	○	○
Nothing is assigned. In an attempt to write to these bits, write "0". The value, if read, turns out to be "0".			—	—

Note 1: DMA request can be cleared by resetting the bit.
 Note 2: This bit can only be set to "0".
 Note 3: Source address direction select bit and destination address direction select bit cannot be set to "1" simultaneously.

Figure 2 DMA Control Registers

5.0 Reference

Renesas Technology Corporation Semiconductor Home Page

<http://www.renesas.com>

E-mail Support

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Data Sheets

- M16C/62 datasheets, 62aeds.pdf

6.0 Software Code

The example program was written to run on the MSV1632 Starter Kit but could be modified to implement in a user application. The program is written in C (the NC30 Compiler). The program demonstrates using the DMA0 channel to transfer data from a memory buffer to the UART0 transmit buffer. The program performs a single transfer of 10 bytes to UART0. At the completion of the transfer a DMA0 interrupt request is generated. UART0 on the starter kit board is connected to a 9-pin DB connector that can be used to connect to a PC running a terminal program, such as HyperTerminal. With the program running, the data contained in the DATA array will be sent to the terminal program and appear on the PC screen.

```

/*****
*
*   File Name: dma_fwd_src.c
*
*   Content:  DMAC from a memory buffer to UART transmit buffer
*=====
*
*   $Log:$
*=====
*/

#include "sfr62a.h"          /* SFR register definition */

#pragma Interrupt dma0_isr

// prototypes

void uart_init (void);
void DMA_init (void);

unsigned const char *ptr_string;
unsigned const char data[]= "0123456789" ;

```

```

/*****
Name:          main
Parameters:    None
Returns:       None
Description:   Initializes the system and then loops forever.
*****/
void main()
{
    ptr_string= &data[0];

    uart_init ();                // initialize UART0 and pre-load first character
                                // in transmit buffer
    DMA_init ();                 // initialize DMA registers
    dmae_dm0con = 1;            // enable DMA transfers
    asm ("fset I");             // enable interrupts
    te_u0c1 = 1;                // enable UART0 transmit

    while (1);                  //loop forever
}

/*****
Name:          DMA_init
Parameters:    None
Returns:       None
Description:   Initializes DMA for transfer from forward source to fixed
destinations. Sets DMAC0 for 10 byte transfers from memory to UART0
transmit buffer
*****/
void DMA_init(void)
{
    dm0sl = 0x0a; /* DMA0 trigger select UART0 transmit

00001010;
|||||||----- (DSEL0) the four bits (DSEL3-DSEL0) the DMA
|||||||----- (DSEL1) request cause set for UART0 transmit
|||||||----- (DSEL2)
|||||||----- (DSEL3)
|||-----not used set to 0
||-----not used set to 0
|----- (DMS) DMA request cause expansion bit to normal
|----- (DSR) set to 1 to generate DMA request if software
trigger selected */

    dm0con = 0X11; /* DMA0 single transfer, 8 bit mode, forward source,
fixed destination */

00010001;
|||||||----- (DMBIT) transfer unit bit select bit 1 = 8 bits
|||||||----- (DMASL) repeat transfer mode 0 = single transfer
|||||||----- (DMAS) DMA request bit can only be set to 0
|||||||----- (DMAE) DMA enable bit 0= disabled
|||||||----- (DSD) source address direction 1 = forward

```

```

    |||----- (DAD) destination address direction 0 = fixed
    ||-----not used set to 0
    |-----not used set to 0 */

    dar0 = (unsigned long)&u0tb;           // set destination register to address
                                           // of uart0 transmit buffer

    sar0 = (unsigned long)ptr_string;     // set source register to address of
                                           // beginning of data buffer

    tcr0 = 0x9;                           // set transfer counter for 10 transfers
                                           // (number of transfers -1)

    dm0ic = 0x04;                          // set interrupt priority for DMA0
                                           // interrupt to 4
}

/*****
Name:          dma0_isr
Parameters:    None
Returns:       None
Description:   This service routine is entered after the completion of the DMA
              transfer
*****/
void dma0_isr(void)
{

}

/*****
Name:          uart_init
Parameters:    None
Returns:       None
Description:   Initializes uart
*****/
void uart_init(void)
{
    int dummy;

    // Configure Uart0 for 9600 baud, 8 data bits, 1 stop bit, no parity
    u0mr = 0x05;           // set mode register
    u0c0 = 0x10;          // set control register
    u0brg = 0x67;         // set bit rate generator
                          // (16Mhz/16/9600)-1

    u0tb = 0x20;          // Place data in the transmit buffer
                          // so when the transmit enable bit is set
                          // later on, this first byte will be sent
                          // out and cause a UART transmit interrupt
                          // to occur triggering the DMAC
    s0tic = 0x00;         // Disable UART0 receive interrupt,
}

```

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