Analog to Digital Conversion

Why It's Needed

Embedded systems often need to measure values of physical parameters These parameters are usually continuous (*analog*) and not in a digital form which computers (which operate on discrete data values) can process

- Temperature
 - Thermometer (do you have a fever?)
 - Thermostat for building, fridge, freezer
 - Car engine controller
 - Chemical reaction monitor
 - Safety (e.g. microprocessor processor thermal management)
- Light (or infrared or ultraviolet) intensity
 - Digital camera
 - IR remote control receiver
 - Tanning bed
 - UV monitor
- Rotary position
 - Wind gauge
 - Knobs

- Pressure
 - Blood pressure monitor
 - Altimeter
 - Car engine controller
 - Scuba dive computer
 - Tsunami detector
- Acceleration
 - Air bag controller
 - Vehicle stability
 - Video game remote
- Mechanical strain
- Other
 - Touch screen controller
 - EKG, EEG
 - Breathalyzer

The Big Picture

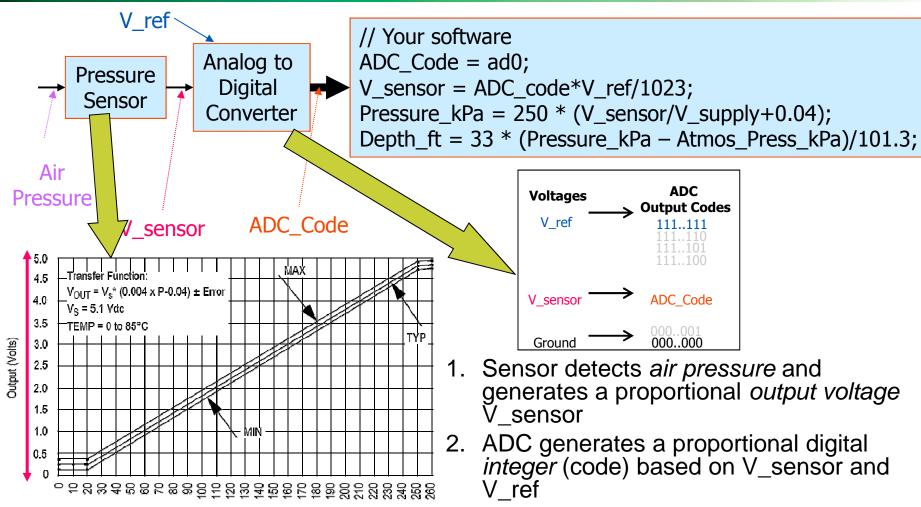


Figure 4. Output vs. Absolute Pressure

Pressure (ref: to sealed vacuum) in kPa

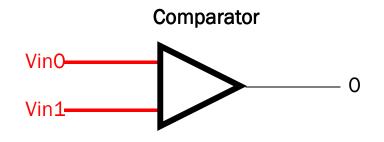
- 3. Code can convert that integer to a something more useful
 - 1. first a float representing the *voltage*,
 - 2. then another float representing pressure,
 - 3. finally another float representing depth

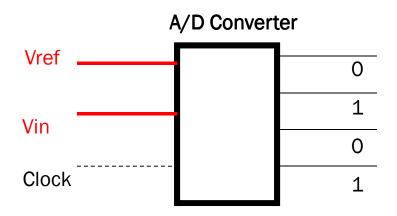


Getting From Analog to Digital

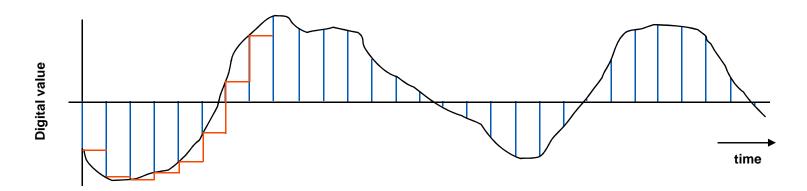
A **Comparator** is a circuit which compares an analog input voltage with a reference voltage and determines which is larger, returning a 1-bit number

An **Analog to Digital converter** [AD or ADC] is a circuit which accepts an analog input signal (usually a voltage) and produces a corresponding multi-bit number at the output.





Waveform Sampling and Quantization



A waveform is **sampled** at a constant rate – every Δ_t

- Each such sample represents the instantaneous amplitude at the instant of sampling
- "At 37 ms, the input is 1.91341914513451451234311... V"
- Sampling converts a continuous time signal to a discrete time signal

The sample can now be quantized (converted) into a digital value

- Quantization represents a continuous (analog) value with the closest discrete (digital) value
- "The sampled input voltage of 1.91341914513451451234311... V is best represented by the code 0x018, since it is in the range of 1.901 to 1.9980 V which corresponds to code 0x018."

Transfer Function

The ADC produces a given output code for all voltages within a specific range

The ideal transfer function A/D converter is a stair-step function.

Consider a 2-bit ADC

- 0 to 4 V input

$$-$$
 LSB = $4/2^2 = 1 \text{ V}$

"2 0 V"

"0.0 V"

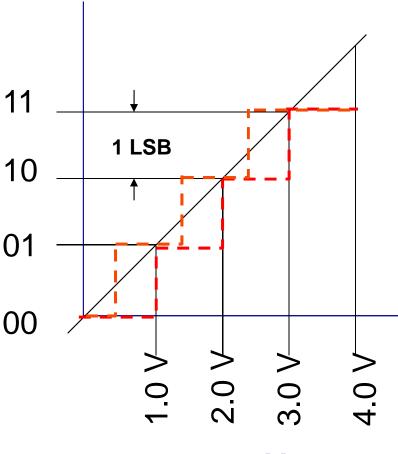
Red line

Truncation

Maximum error is -1 LSB or + "1.0 V"
 0 LSB

Blue line

- Rounding
- Maximum error in conversion is usually ± 1/2 bit.
- Half as much error if we limit range to $V_{ref}(1-2^N/2)$



Transfer Function Equation

General Equation

n =converted code

 V_{in} = sampled input voltage

 V_{+ref} = upper end of input voltage range

 V_{-ref} = lower end of input voltage range

N = number of bits of resolution in ADC

$$n = \left[\frac{(V_{in} - V_{-ref}) 2^{N}}{V_{+ref} - V_{-ref}} + 1/2 \right]$$

Simplification with V-ref = 0 V

$$n = \left[\frac{\left(V_{in} \right) 2^N}{V_{+ref}} + 1/2 \right]$$

$$n = \left[\frac{3.30v \ 2^{10}}{5v} + 1/2 \right] = 676$$

|X| = I floor function: nearest integer I such that $I \le X$

Example

Your voltage range is 3.3 to 0 V, device is an 8-bit ADC

- a) What is the step size?
- b) If v_{in} is 0.9v, what is n?

$$n = \left[\frac{(V_{in} - V_{-ref}) 2^{N}}{V_{+ref} - V_{-ref}} + 1/2 \right]$$

A/D - Flash Conversion

A multi-level voltage divider is used to set voltage levels over the complete range of conversion.

A comparator is used at each level to determine whether the voltage is lower or higher than the level.

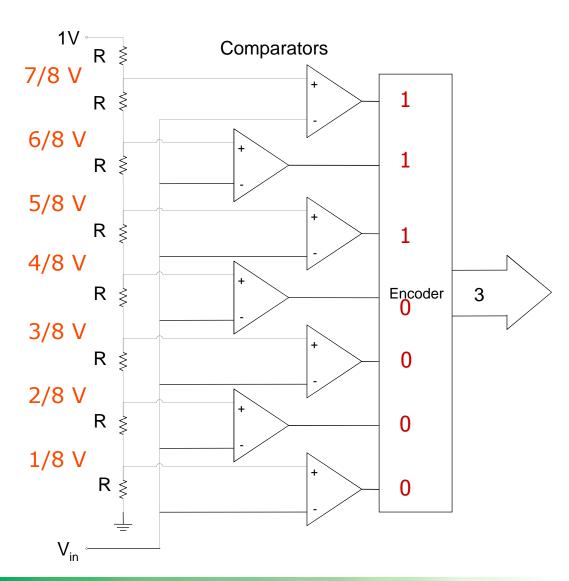
The series of comparator outputs are encoded to a binary number in digital logic (a priority encoder)

Components used

- 2^N resistors
- 2^N-1 comparators

Note

- This particular resistor divider generates voltages which are not offset by ½ bit, so maximum error is 1 bit
- We could change this offset voltage by using resistors of values R, 2R, 2R ... 2R, 3R (starting at bottom)





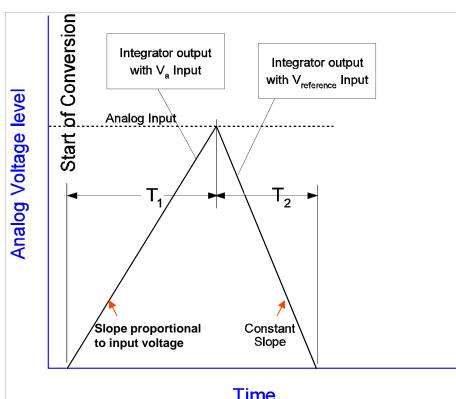
ADC - Dual Slope Integrating

Operation

- Input signal is integrated for a fixed time
- Input is switched to the negative reference and the negative reference is then integrated until the integrator output is zero
- The time required to integrate the signal back to zero is used to compute the value of the signal
- Accuracy dependent on V_{ref} and timing

Characteristics

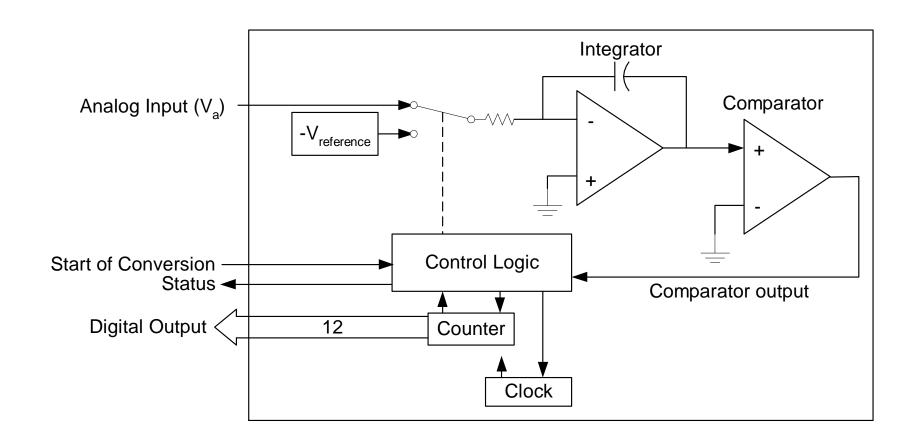
- Noise tolerant (Integrates variations in the input signal during the T₁ phase)
- Typically slow conversion rates (Hz to few kHz)



$$\frac{1}{C} \int_{0}^{T_{1}} V_{in} dt = -\frac{1}{C} \int_{0}^{T_{2}} V_{ref} dt$$

$$V_{in} = V_{ref} \frac{T_{2}}{T_{1}}$$

ADC - Dual Slope Integrating



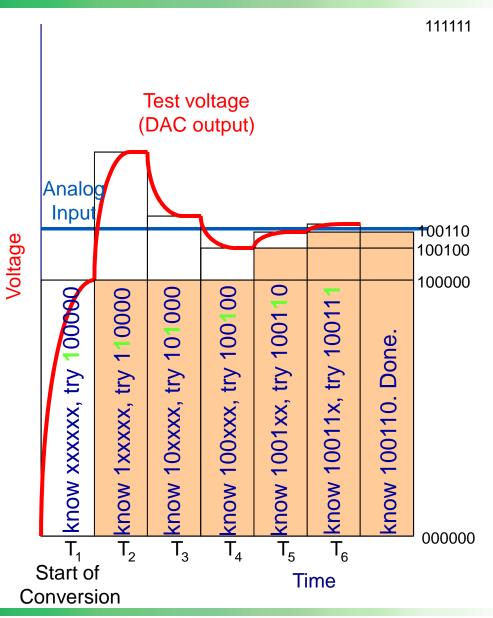
ADC - Successive Approximation Conversion

Successively approximate input voltage by using a binary search and a DAC

SA Register holds current approximation of result
Set all DAC input bits to 0
Start with DAC's most significant bit

Repeat

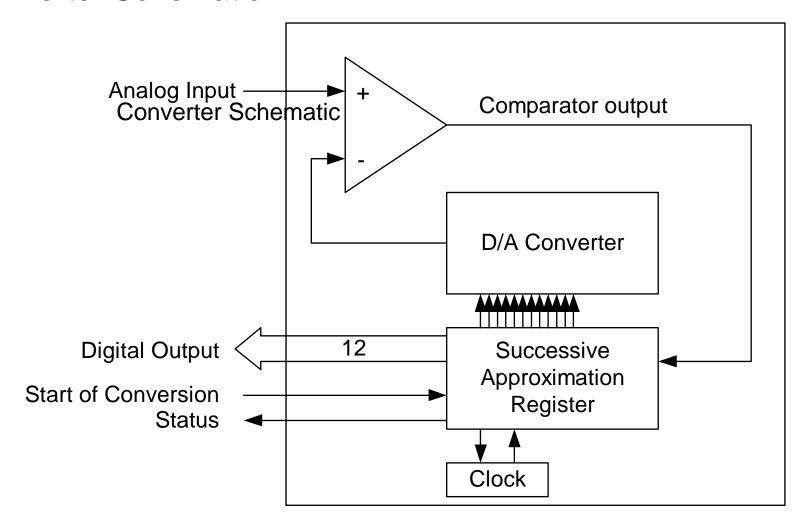
- Set next input bit for DAC to 1
- Wait for DAC and comparator to stabilize
- If the DAC output (test voltage) is smaller than the input then set the current bit to 1, else clear the current bit to 0





A/D - Successive Approximation

Converter Schematic



ADC Performance Metrics

Linearity measures how well the transition voltages lie on a straight line.

Differential linearity measure the equality of the step size.

Conversion time:between start of conversion and generation of result

Conversion *rate* = inverse of conversion *time*

Sampling Problems

Nyquist criterion

- $-F_{\text{sample}} >= 2 *F_{\text{max}}$ frequency component
- Frequency components above ½ F_{sample} are aliased, distort measured signal

Nyquist and the real world

- This theorem assumes we have a perfect filter with "brick wall" rolloff
- Real world filters have more gentle roll-off
- Inexpensive filters are even worse (e.g. first order filter is 20 dB/decade, aka 6 dB/octave)
- So we have to choose a sampling frequency high enough that our filter attenuates aliasing components adequately

Quantization

Quantization: converting an analog value (infinite resolution or range) to a digital value of N bits(finite resolution, 2^N levels can be represented)

Quantization error

- Due to limited resolution of digital representation
- $<= 1/(2*2^N)$
- Acoustic impact can be minimized by dithering (adding noise to input signal)

16 bits.... too much for a generic microcontroller application?

- Consider a 0-5V analog signal to be quantized
- The LSB represents a change of 76 microvolts
- Unless you're very careful with your circuit design, you can expect noise of of at least tens of millivolts to be added in
- 10 mV noise = 131 quantization levels. So log₂ 131 = 7.03 bits of 16 are useless!



Inputs

Multiplexing

- Typically share a single ADC among multiple inputs
- Need to select an input, allow time to settle before sampling

Signal Conditioning

- Amplify and filter input signal
- Protect against out-of-range inputs with clamping diodes

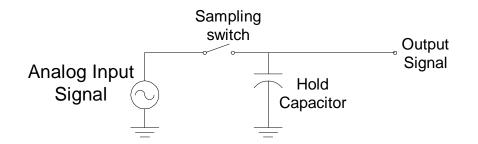
Sample and Hold Devices

Some A/D converters require the input analog signal to be held constant during conversion, (eg. successive approximation devices)

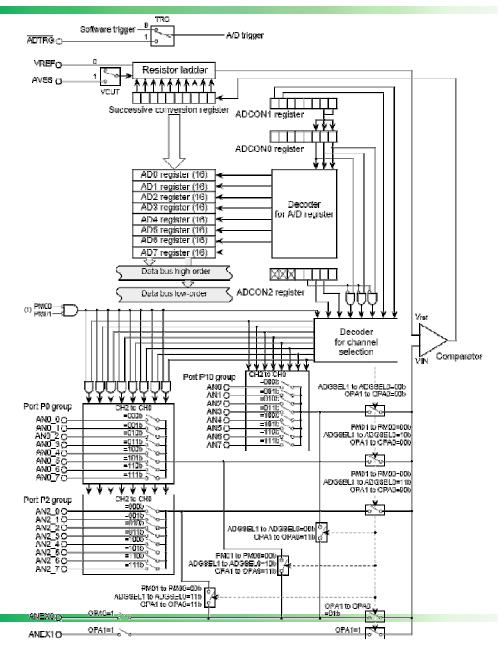
In other cases, peak capture or sampling at a specific point in time necessitates a sampling device.

This function is accomplished by a sample and hold device as shown to the right:

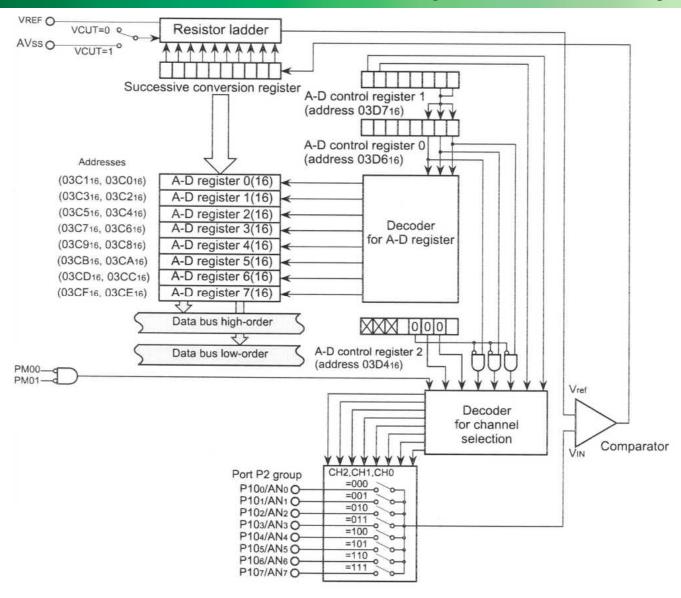
These devices are incorporated into some A/D converters



M30626 A/D Converter Overview



M30262 Converter Overview (626P similar)



Digital to Analog Conversion

May need to generate an analog voltage or current as an output signal

- Audio, motor speed control, LED brightness, etc.

Digital to Analog Converter equation

- n = input code
- -N = number of bits of resolution of converter
- $-V_{ref}$ = reference voltage
- $-V_{out}$ = output voltage
- $V_{out} = V_{ref} * n/(2^N)$

