

2.6: the Leontief Input-Output Model

An Economic Model

total economy = n parts
(ie: produce cars
produce clothes, etc)

\bar{x} = production vector in \mathbb{R}^n
gives output of each part of economy
for 1 year

\bar{d} = final demand vector
lists value of goods & the services
demanded by the non-producing part
of the economy (ie: people not making
cars want them) This can be considered
the consumer demand

intermediate demand = what the producer
needs in order to make their product

want formula:

$$\left\{ \begin{array}{l} \text{amount} \\ \text{produced} \\ \bar{x} \end{array} \right\} = \left\{ \begin{array}{l} \text{intermediate} \\ \text{demand} \end{array} \right\} + \left\{ \begin{array}{l} \text{final} \\ \text{demand} \\ \bar{d} \end{array} \right\}$$

The Leontief Input-Output Model:

$$\bar{x} = C\bar{x} + \bar{d}$$

↑ ↑ ↖ final demand
amount consumption
produced matrix

Consumption Matrix:

* rewrite data chart as matrix *

all numbers must be in decimal (ie: %)

ex:

Inputs Consumed per Unit Output

purchased from:	Manuf	Agri	Serv
Manufacturing	.5	.4	.2
Agriculture	.2	.3	.1
Services	.1	.1	.3
	↑ C_1	↑ C_2	↑ C_3

so Manufacturing needs

.1 from manufacturing

.4 from Agriculture

↑ .2 from Services

Consumption Matrix:

$$C = \begin{bmatrix} .5 & .4 & .2 \\ .2 & .3 & .1 \\ .1 & .1 & .3 \end{bmatrix}$$

ex: Suppose we have the same economy as before. If the final demand is 50 units of manufacturing, 30 units for agriculture, and 20 units for services, find the production level \bar{x} needed to satisfy this demand.

$$\bar{x} = C\bar{x} + \bar{d}$$

$$\begin{aligned}\bar{x} - C\bar{x} &= \bar{d} \\ (I - C)\bar{x} &= \bar{d}\end{aligned}$$

$$\bar{x} = (I - C)^{-1} \bar{d}$$

$$\bar{x} = \left(\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} - \begin{bmatrix} .5 & .4 & .2 \\ .2 & .3 & .1 \\ .1 & .1 & .3 \end{bmatrix} \right)^{-1} \begin{bmatrix} 50 \\ 30 \\ 20 \end{bmatrix}$$

$$\approx \begin{bmatrix} 226 \\ 119 \\ 78 \end{bmatrix} \quad \begin{array}{l} \text{rounded} \\ \text{to integers} \end{array}$$

So, we need to produce
 226 units of manufacturing
 119 units of agriculture
 78 units of services

Thm:

For the Leontief model $\bar{x} = C\bar{x} + \bar{d}$
 has a unique solution (with non-negative #'s)
 if $(I - C)^{-1}$ exists

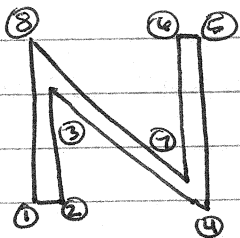
meaning C & \bar{d} have non-neg entries

* if each column sum of C is less than 1

2.7: Applications to Computer Graphics

types of transformations:

ex: the letter N

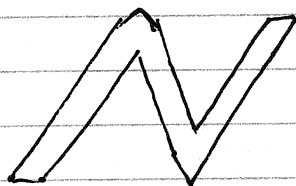


$$N = \begin{matrix} \text{x's} \\ \text{y's} \end{matrix} \begin{matrix} \text{①} & \text{②} & \text{③} & \text{④} & \text{⑤} & \text{⑥} & \text{⑦} & \text{⑧} \\ \begin{bmatrix} 0 & .5 & .5 & 6 & 6 & 5.5 & 5.5 & 0 \\ 0 & 0 & 6.42 & 0 & 8 & 8 & 1.58 & 8 \end{bmatrix} \end{matrix}$$

a shear transformation: $A = \begin{bmatrix} 1 & .25 \\ 0 & 1 \end{bmatrix}$

multiply AN will get matrix of the new vertices:

$$AN = \begin{matrix} \text{①} & \text{②} & \text{④} \\ \begin{bmatrix} 0 & .5 & 2.105 & 6 & 8 & 7.5 & 5.895 & 2 \\ 0 & 0 & 6.42 & 0 & 8 & 8 & 1.58 & 8 \end{bmatrix} \end{matrix}$$



Homogeneous Coordinates:

changing from \mathbb{R}^n to \mathbb{R}^{n+1}

if we have point $(x, y) \in \mathbb{R}^2$ we can identify it with point $(x, y, 1) \in \mathbb{R}^3$
any # as long as constant

ex: $(1, -3)$ has homogeneous coordinates

$$(1, -3, 1)$$

#s not changed - we just have extra term at the end now

* Get these coordinates by transformation.

ex: \mathbb{R}^2 transformation $(x, y) \mapsto (x+h, y+k)$ can be written in homogeneous coordinates as $(x, y, 1) \mapsto (x+h, y+k, 1)$

$$\begin{bmatrix} 1 & 0 & h \\ 0 & 1 & k \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix} = \begin{bmatrix} x+h \\ y+k \\ 1 \end{bmatrix}$$

In general:

any \mathbb{R}^2 transformation given by $T(\vec{x}) = A\vec{x}$ can be written in homogeneous coordinates by block matrix of the form $\begin{bmatrix} A & 0 \\ 0 & 1 \end{bmatrix}$

into \mathbb{R}^3

$$\begin{bmatrix} \cos \varphi & -\sin \varphi & 0 \\ \sin \varphi & \cos \varphi & 0 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} s & 0 & 0 \\ 0 & t & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

↻
angle = φ

reflection
over $y=x$

scale x by s
scale y by t

Composite Transformations

using more than 1 basic transformation

ex: find a 3×3 matrix that corresponds to the composite transformation of a scaling of 4, a rotation of 90° , and a translation which adds $(2, -1)$ to each point on the figure.

$$\begin{bmatrix} x \\ y \\ 1 \end{bmatrix} \rightarrow \begin{bmatrix} 4 & 0 & 0 \\ 0 & 4 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 2 \\ 0 & 1 & -1 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix}$$

↑ ↑ ↑
scaling rotation translation
 $\psi = 90^\circ$

$$A = \begin{bmatrix} 0 & -4 & 4 \\ 4 & 0 & 8 \\ 0 & 0 & 1 \end{bmatrix} \leftarrow \text{multiplied}$$